

Reconstruction of showers in the GlueX barrel calorimeter

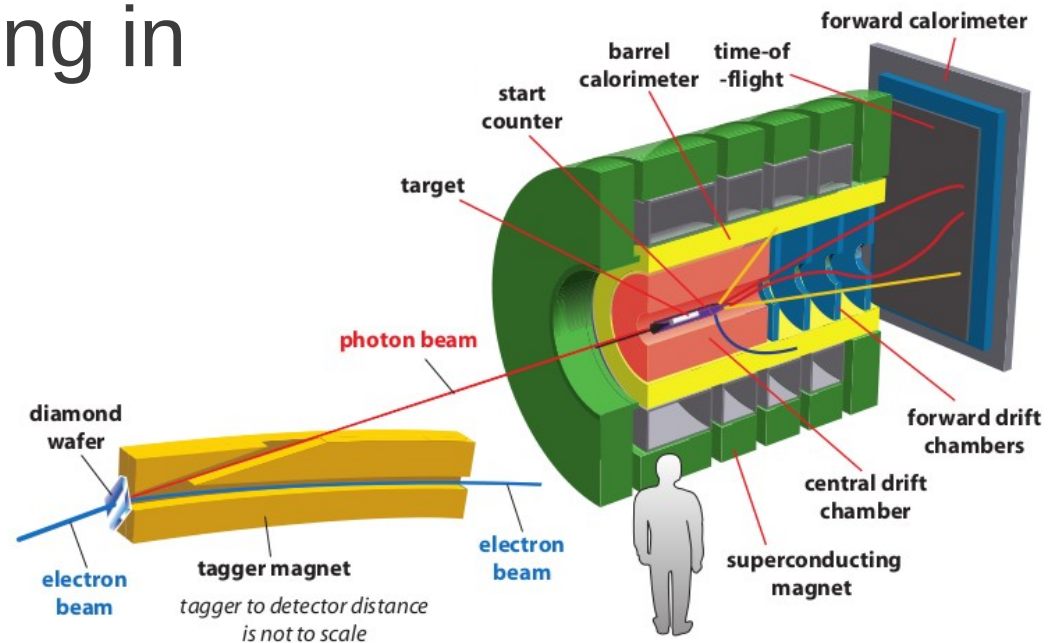
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APS Division of Nuclear Physics
October 26, 2013



The GlueX Experiment

- (Exotic) meson spectroscopy
- Linearly polarized photon beam (~ 9 GeV) on liquid H₂ target
- Beam commissioning in 2014



Calorimetry in GlueX

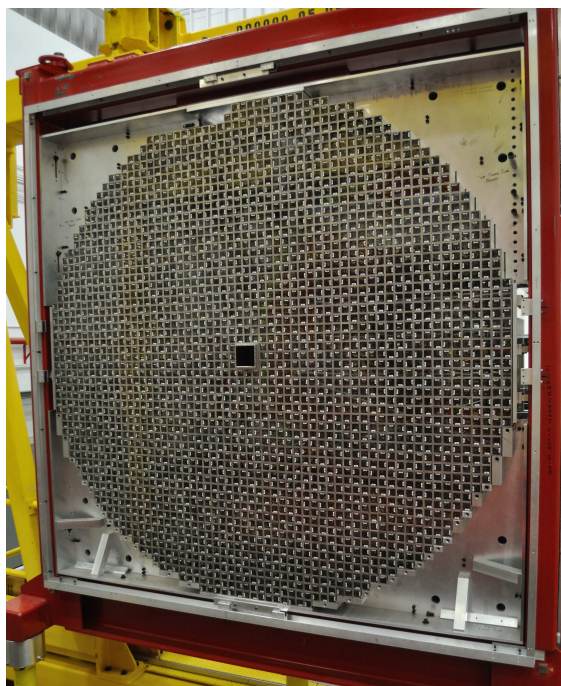
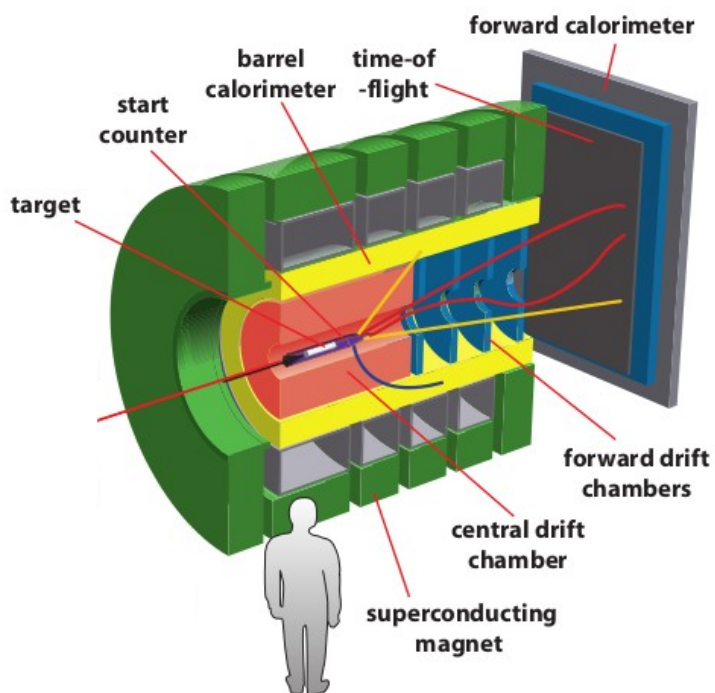
- Excited mesons decay into **neutral** and **charged** ground state mesons

$$-\gamma p \rightarrow \pi_1(1600)^0 p \rightarrow \pi^+ \pi^- \pi^0 p$$

$$\pi^0 \rightarrow \gamma\gamma$$

$$\eta \rightarrow \gamma\gamma, \pi^+ \pi^- \pi^0$$

$$\eta' \rightarrow \pi^+ \pi^- \eta, \pi^+ \pi^- \gamma, \gamma\gamma$$



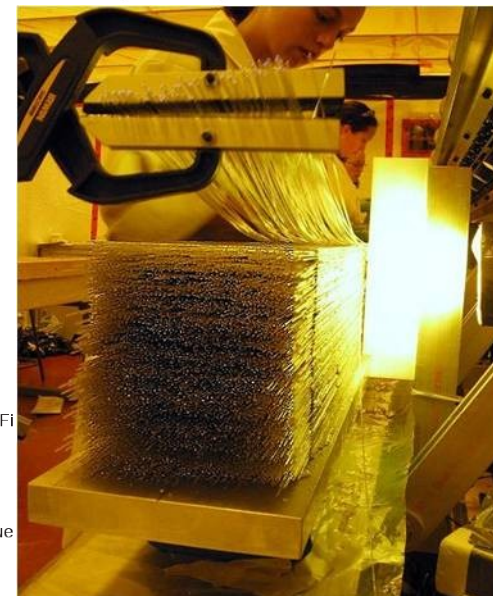
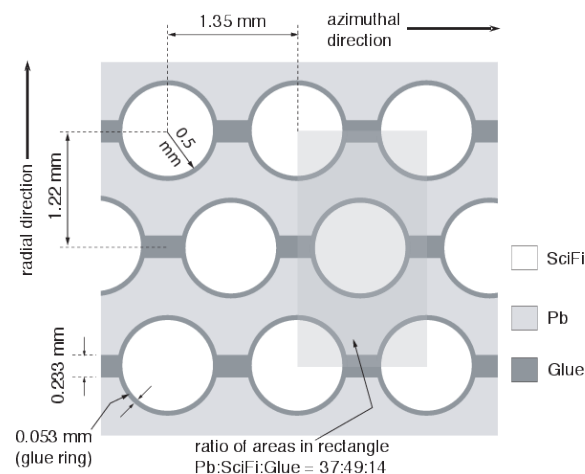
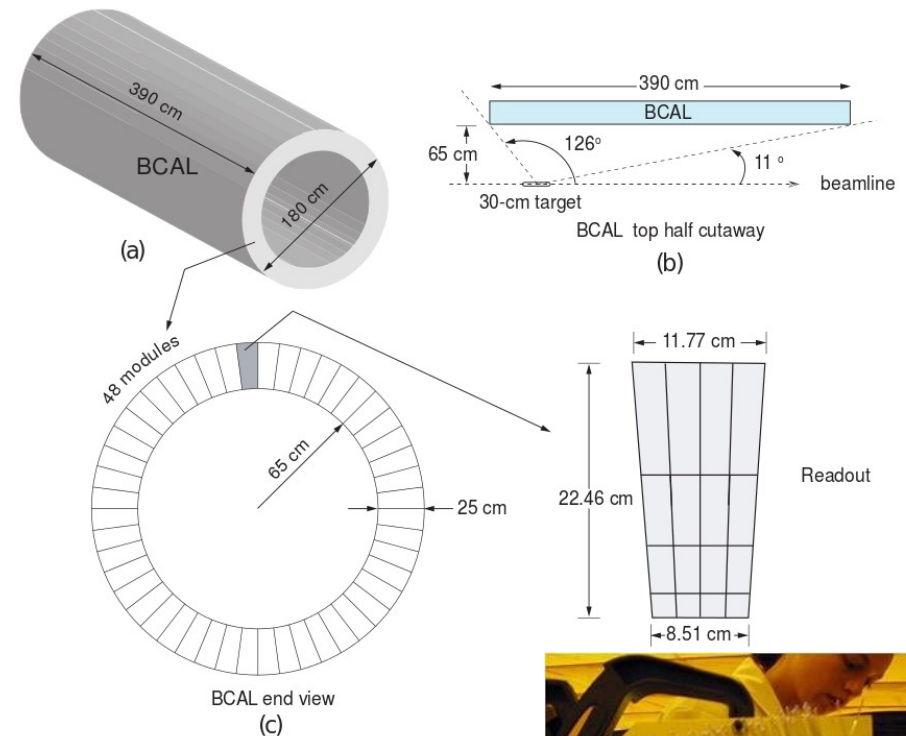
Forward calorimeter (FCAL)
 $1^\circ < \theta < 11^\circ$



Barrel calorimeter (BCAL)
 $11^\circ < \theta < 125^\circ$

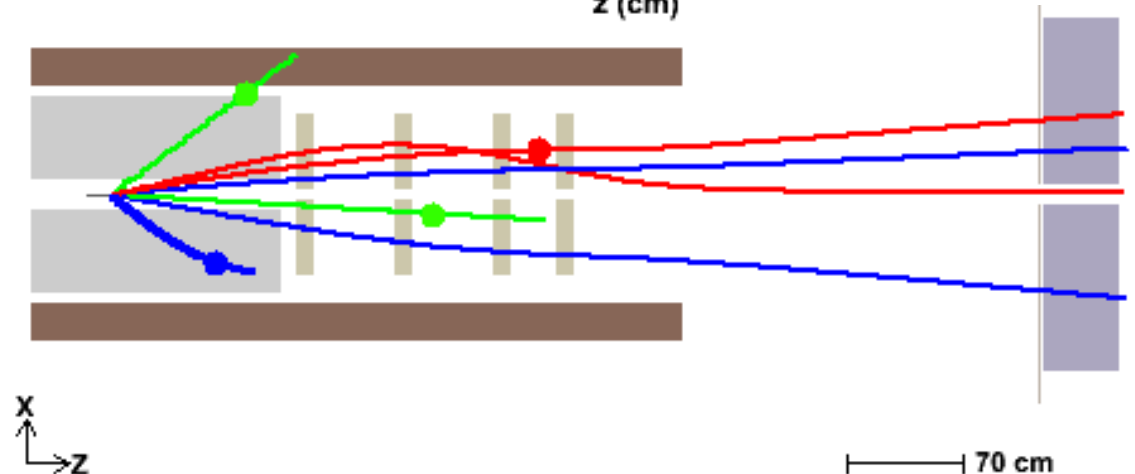
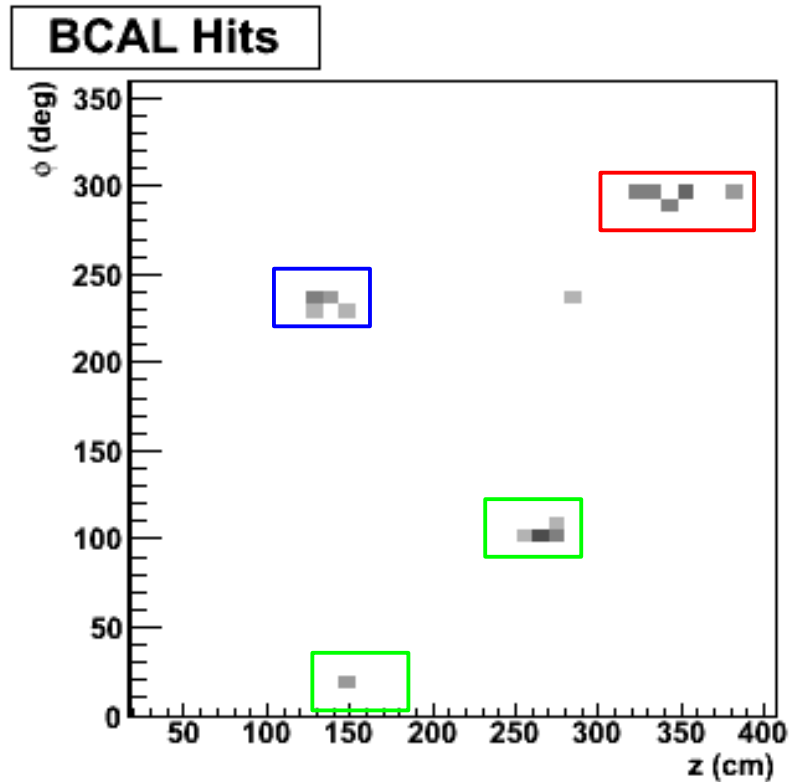
Barrel Calorimeter

- Lead/scintillating fiber matrix
- Segmentation
 - 48 modules
 - Segmented readout: 16 channels/module
- Double-ended readout
 - Time difference allows determination of z position
 - $z = \Delta t \cdot c_{\text{eff}}$
 - Flash ADC + TDC for precise time- and z- resolution
 - $\sigma_z = 1.1 \text{ cm}/\sqrt{E}$
 - Silicon photomultiplier instead of PMT due to B field



BCAL Reconstruction

- Accurately cluster hits in high multiplicity events
 - Avoid splitting or merging showers
- Distinguish hadronic showers from photons



Clustering Procedure

1. Start with the highest energy hit as a **seed** for cluster
2. Group nearby hits together with seed to form a cluster
3. Next seed is highest energy hit not yet part of a cluster
4. Sum hit energies, average hit positions to get cluster properties

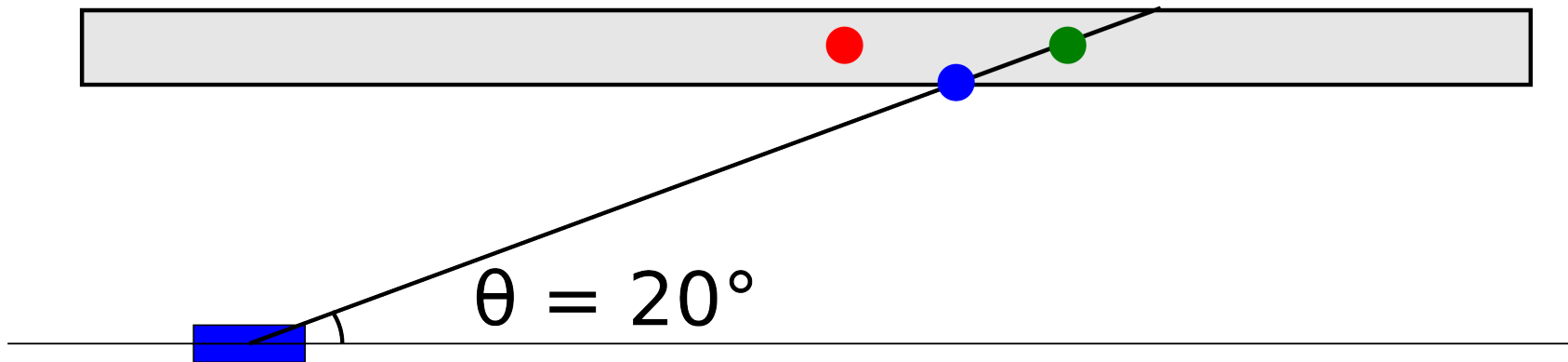
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Clustering Procedure: What is “nearby”?

2. Group nearby hits together with seed to form a cluster

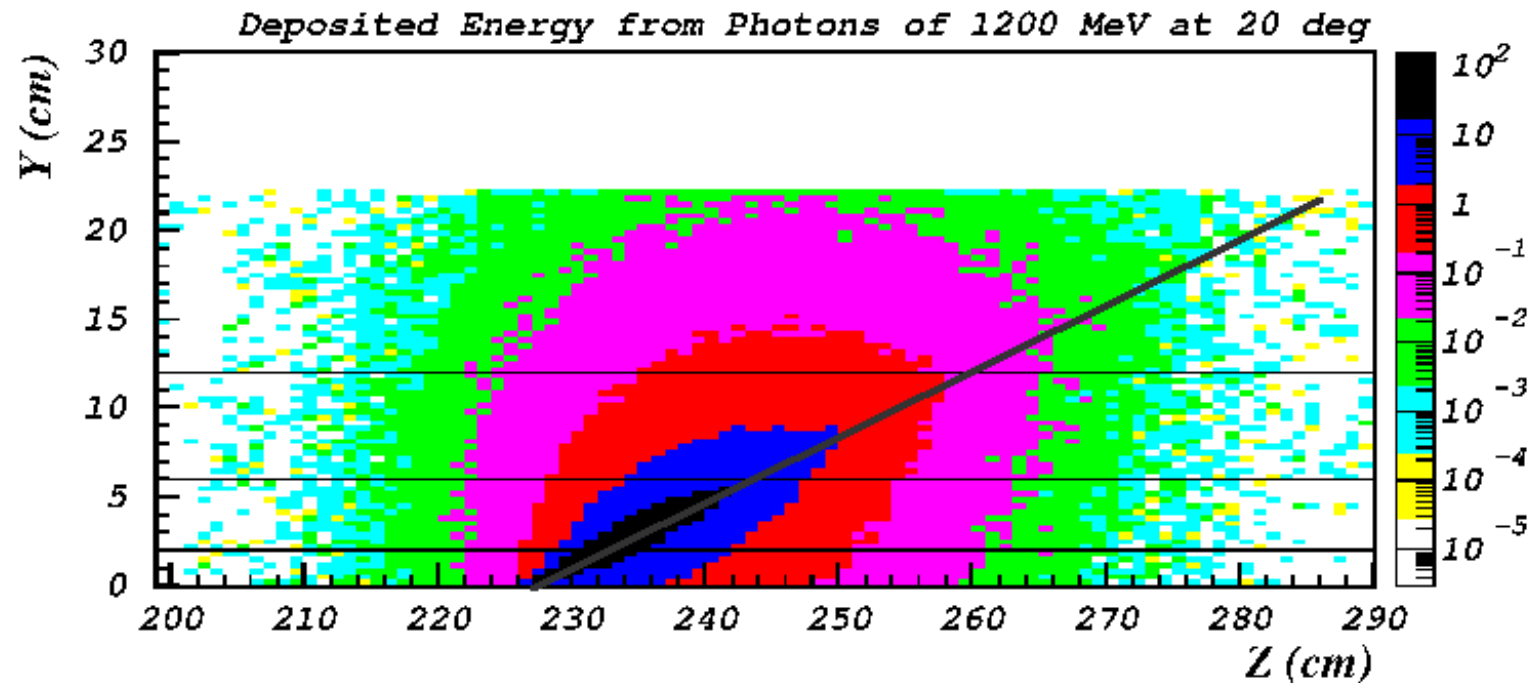
Nearby by distance in ϕ -z space?



Clustering Procedure: What is “nearby”?

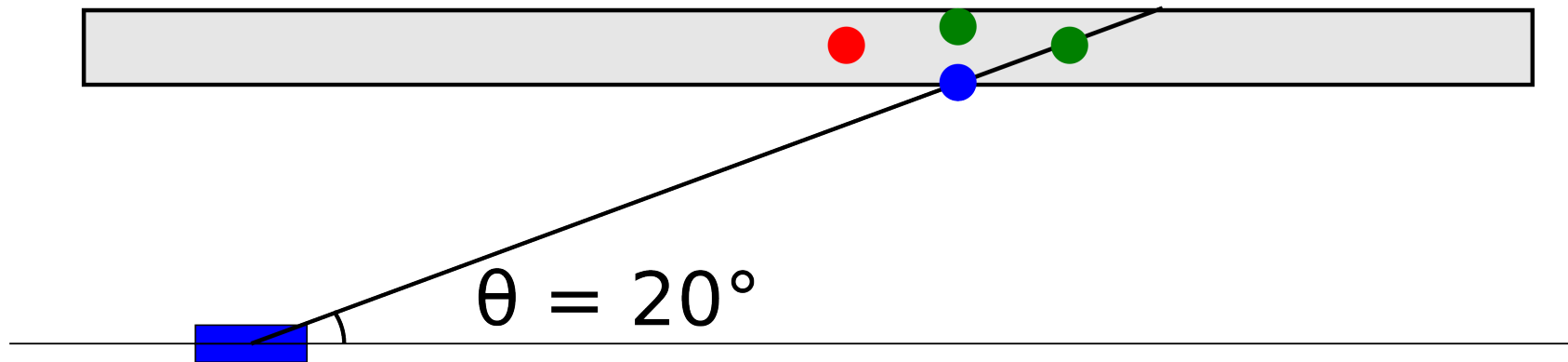
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Nearby by distance in ϕ - θ space?



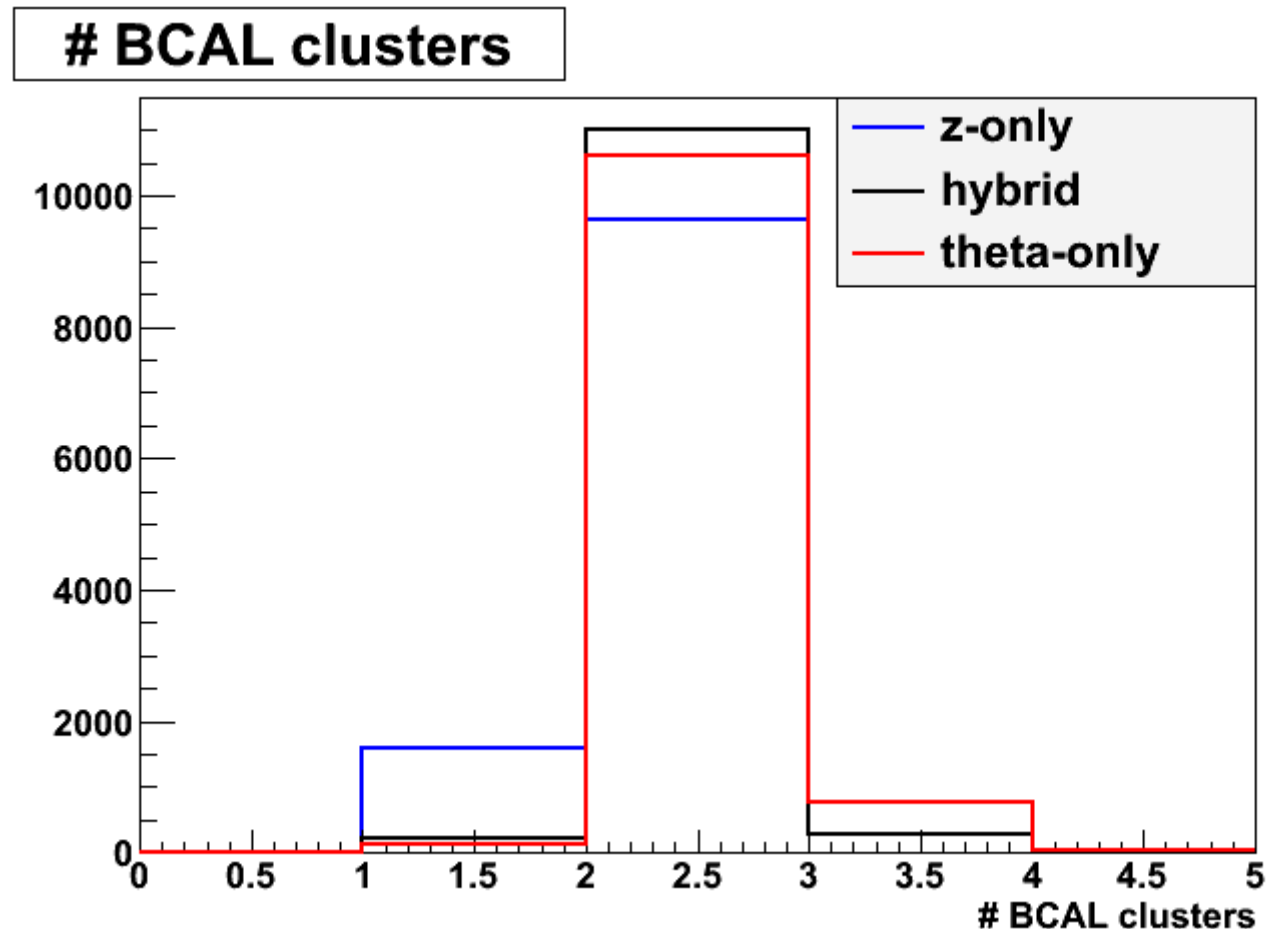
Clustering Procedure: What is “nearby”?

- Hybrid method
 - Require hits nearby in φ
 - Require hits nearby in θ or nearby in z
 - “nearby” depends on energy, depth of hit



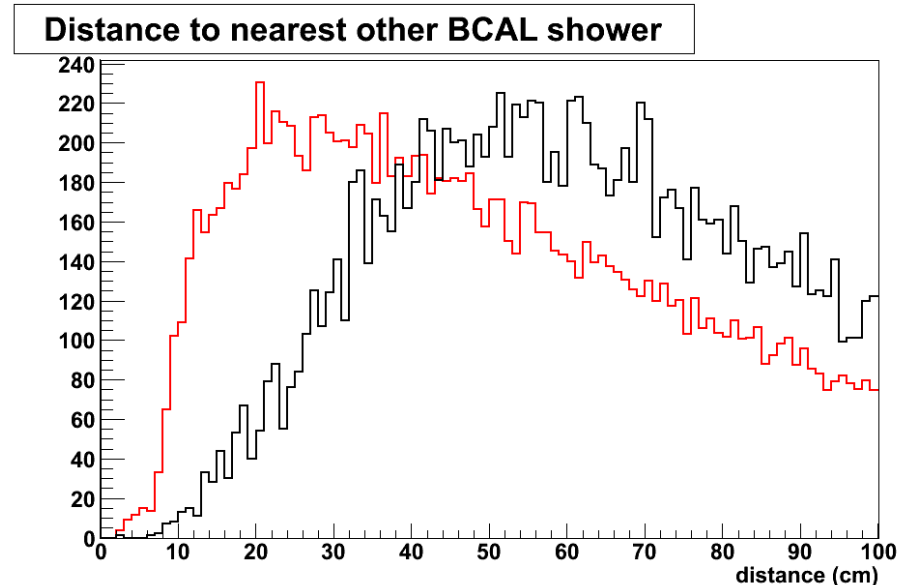
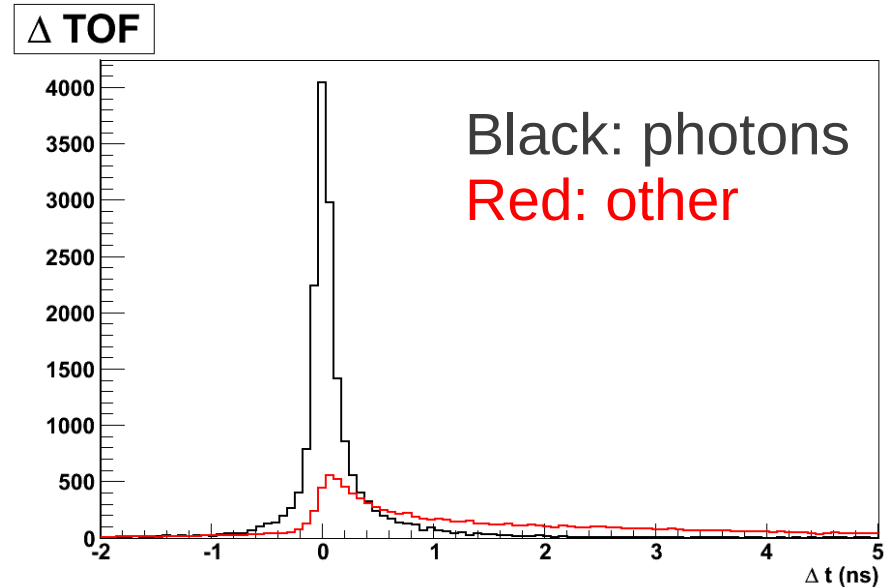
Evaluating clustering algorithms

- Compare 3 algorithms
- π^0 sample
 - Both decay photons in BCAL
 - Both photons have sufficient energy to be reconstructed
 - Should get exactly 2 clusters/event



Distinguishing hadronic showers from EM showers

- Hadronic showers are background for photon reconstruction
- Spatial matching between reconstructed track and reconstructed cluster
 - Only eliminates 50% of clusters due to hadrons
- Discriminating variables
 - Time-of-flight relative to expected photon TOF
 - Depth profile in calorimeter
 - Distance to nearest other cluster



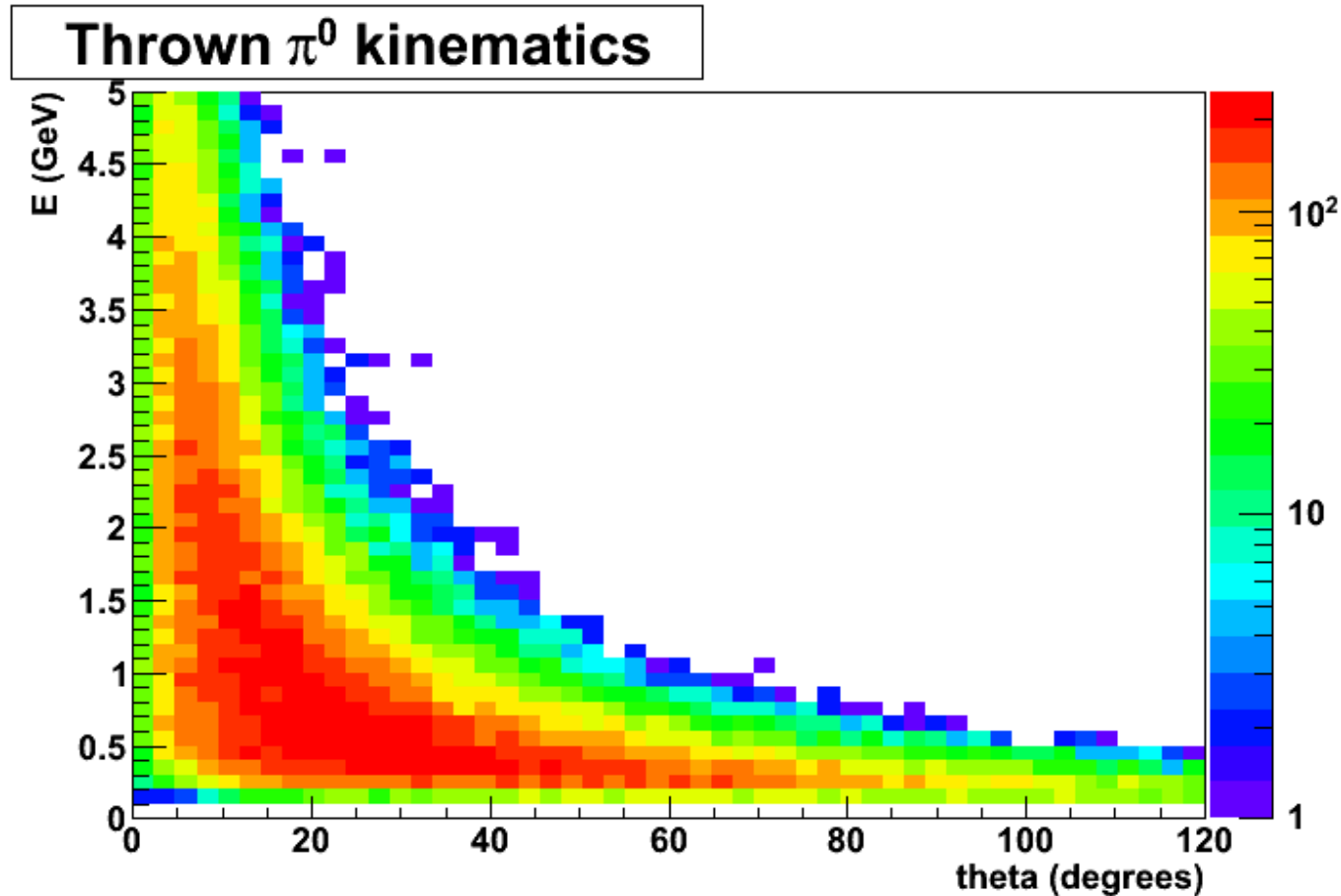
Distinguishing hadronic showers from EM showers

- Simple cuts on discriminating variables
 - Eliminate 80% of non-photon clusters
- Multivariate classifier (boosted decision tree)
- Global analysis (kinematic fit)

Summary

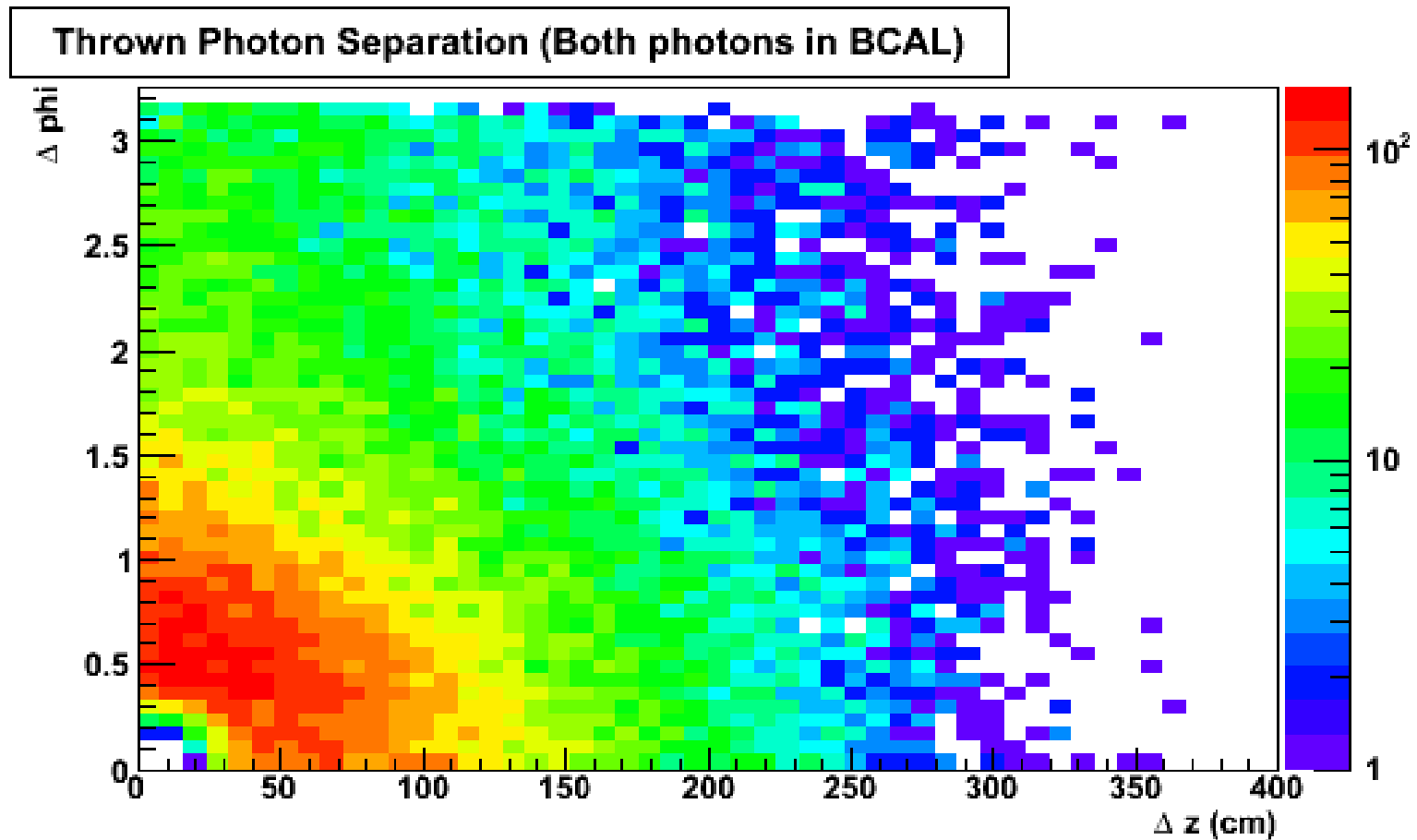
- Clustering algorithm
 - Cluster hits around seed
 - Hybrid method uses z-position and θ
- Identifying hadronic showers
 - Matching with reconstructed tracks
 - Analysis of discriminating variables (timing, shape)
 - Kinematic fit

π^0 kinematics

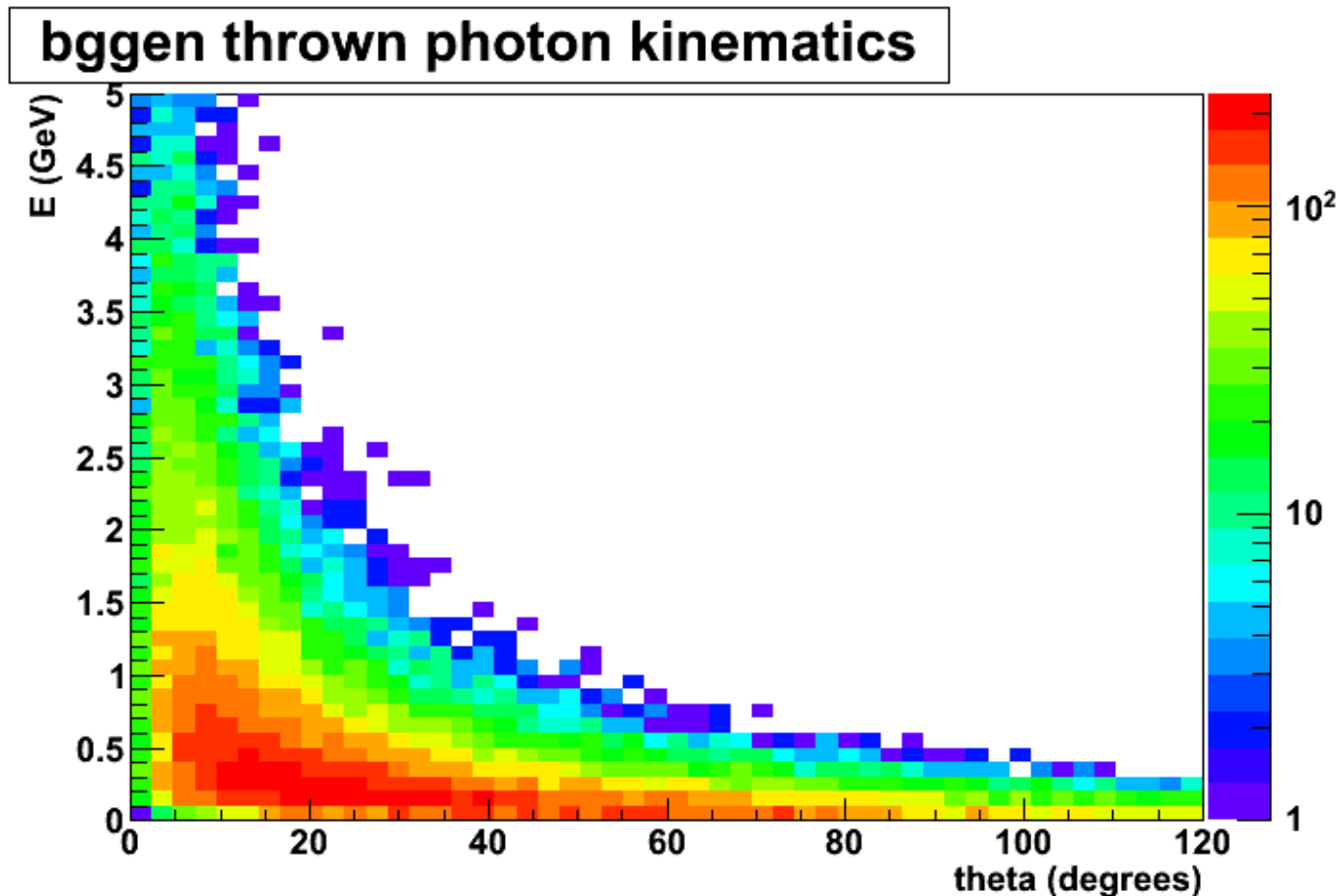


π^0 spectrum from inclusive photoproduction ($E_\gamma = 8.4\text{-}9$ GeV), modeled by pythia

π^0 decay photon separation

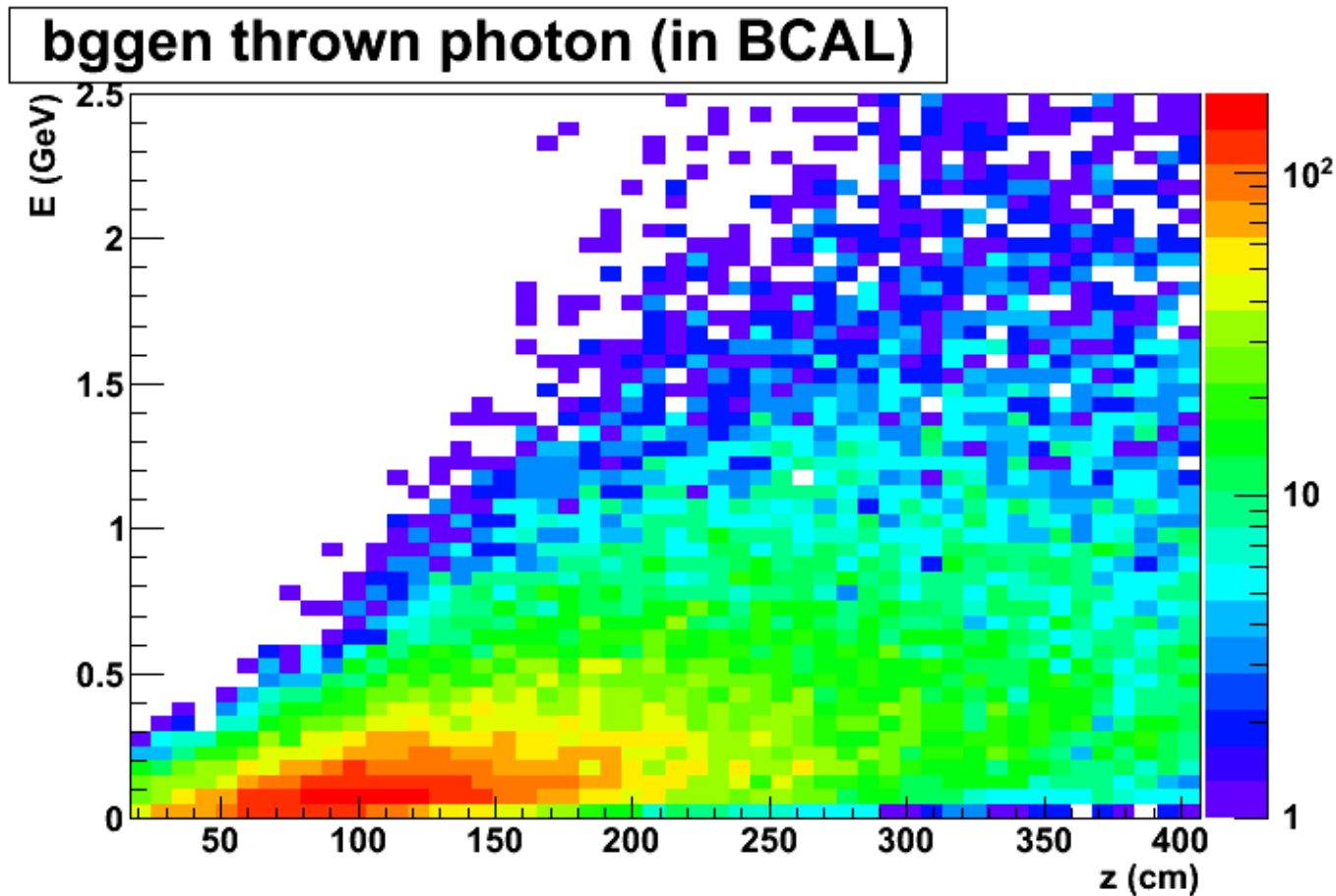


BCAL photons in full event reconstruction



γ spectrum from inclusive photoproduction ($E_\gamma = 8.4\text{-}9$ GeV), modeled by pythia

BCAL photons in full event reconstruction



- 2.3 BCAL photons/event

Clustering Procedure: What is “nearby”?

2. Group nearby hits together with seed to form a cluster

Nearby by distance in ϕ - θ space?

