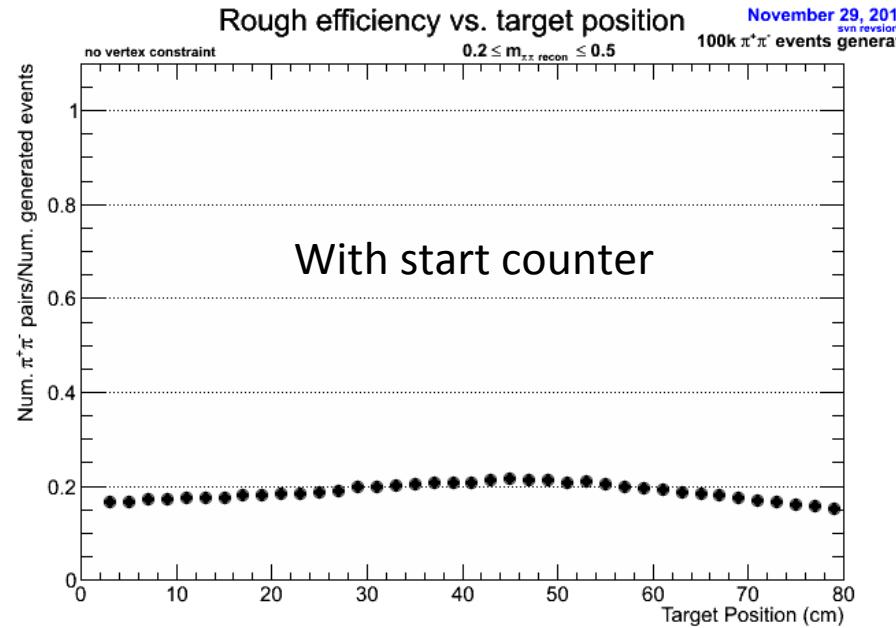
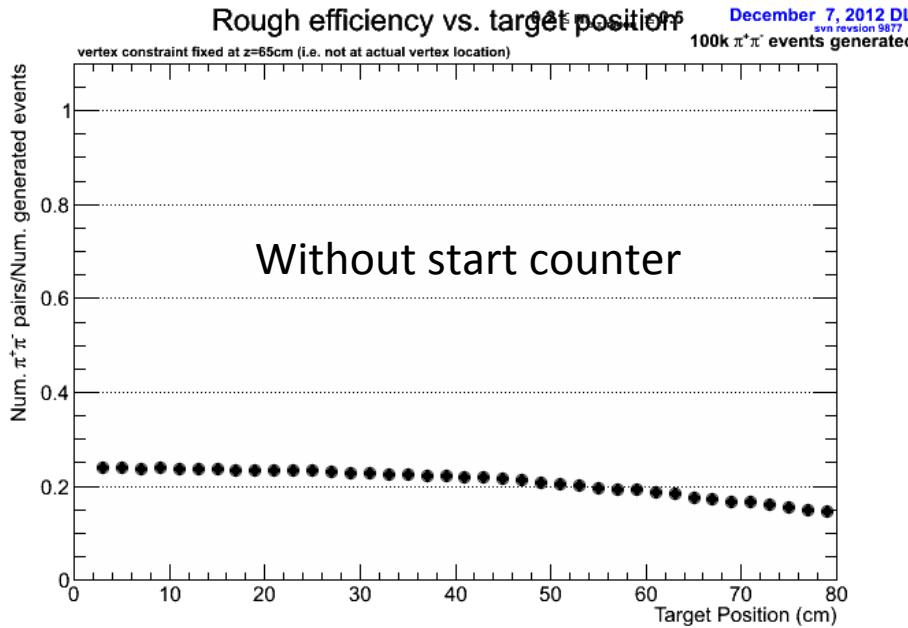


# CPP Simulations

David Lawrence JLab

Dec. 14, 2012

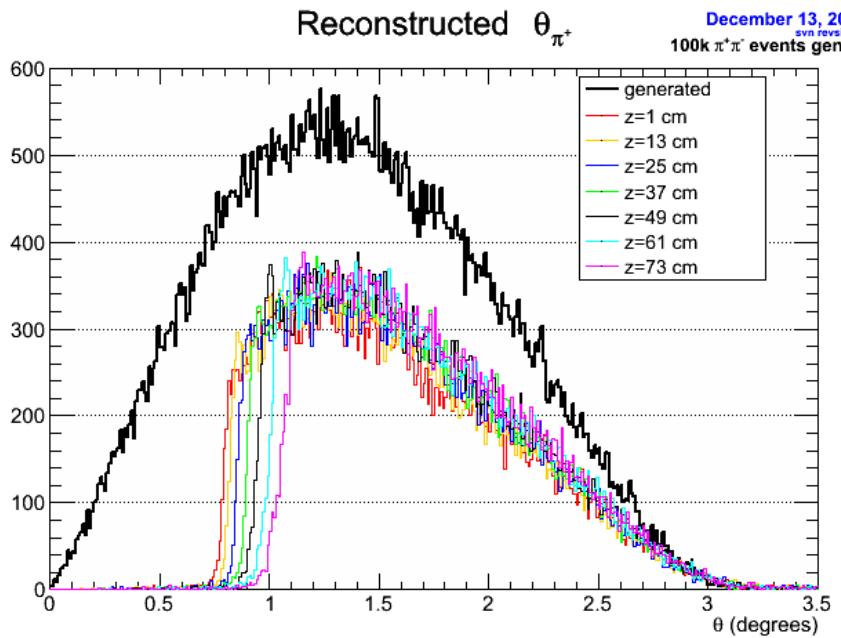
# Pi+ pi- reconstruction efficiency



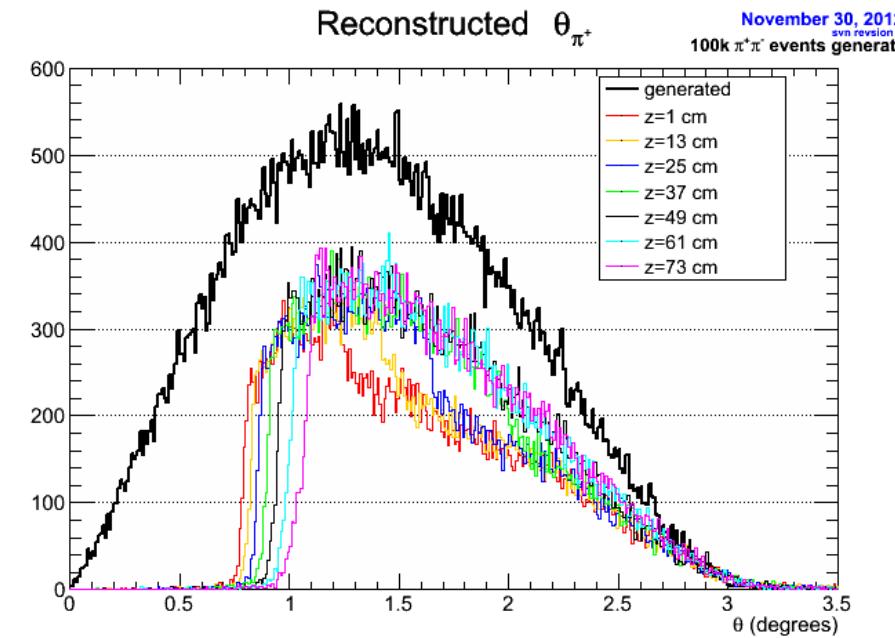
*n.b. I've been unable to reproduce the ~40% efficiency plot shown on Nov. 9th*

# Pi+ polar angle

Without start counter



With start counter



# Other misc.

- Vertex constraint added back (I think) and running on farm
- *hdgeant* modified to allow more significant geometry changes in XML (e.g. start counter removal)