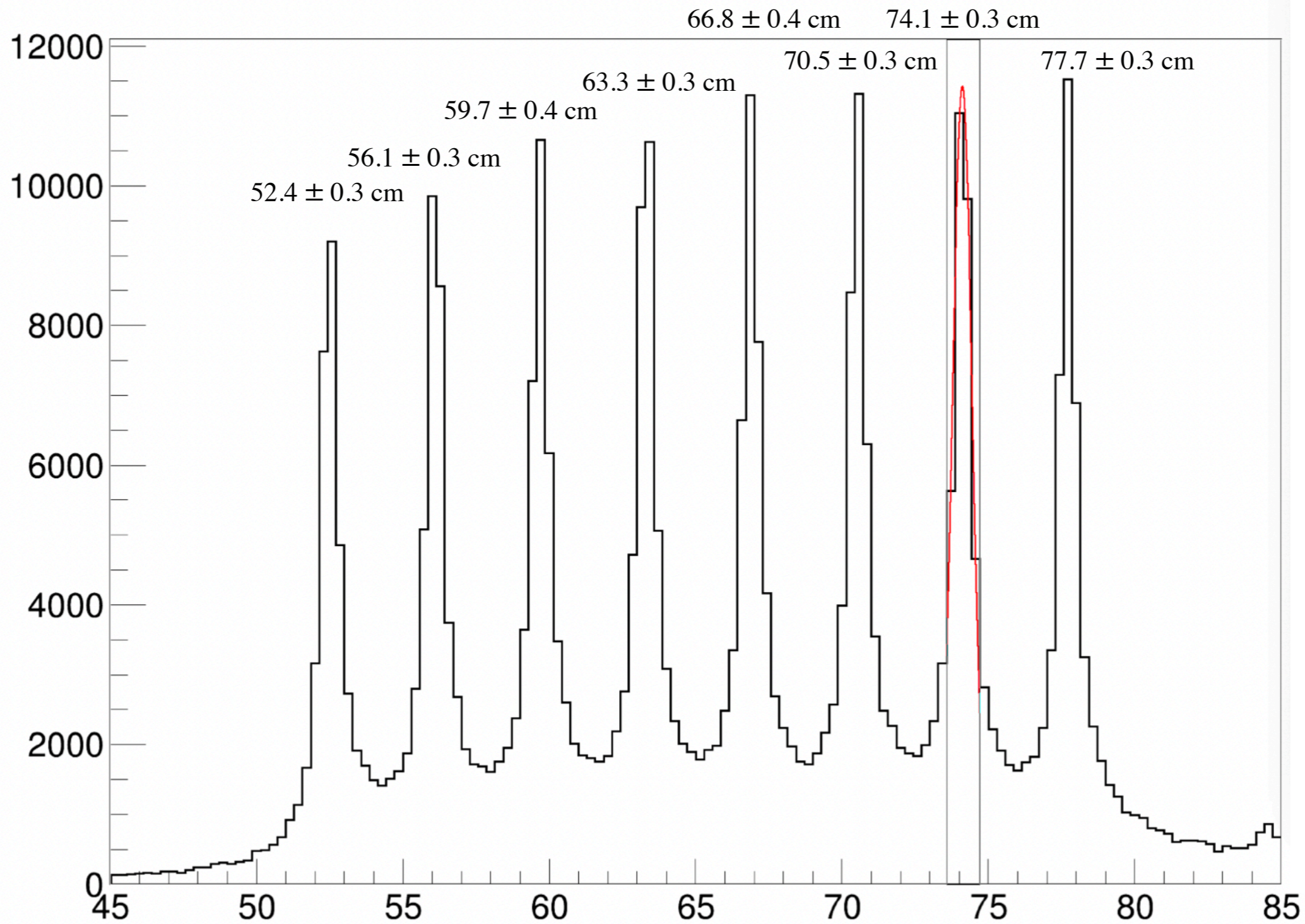
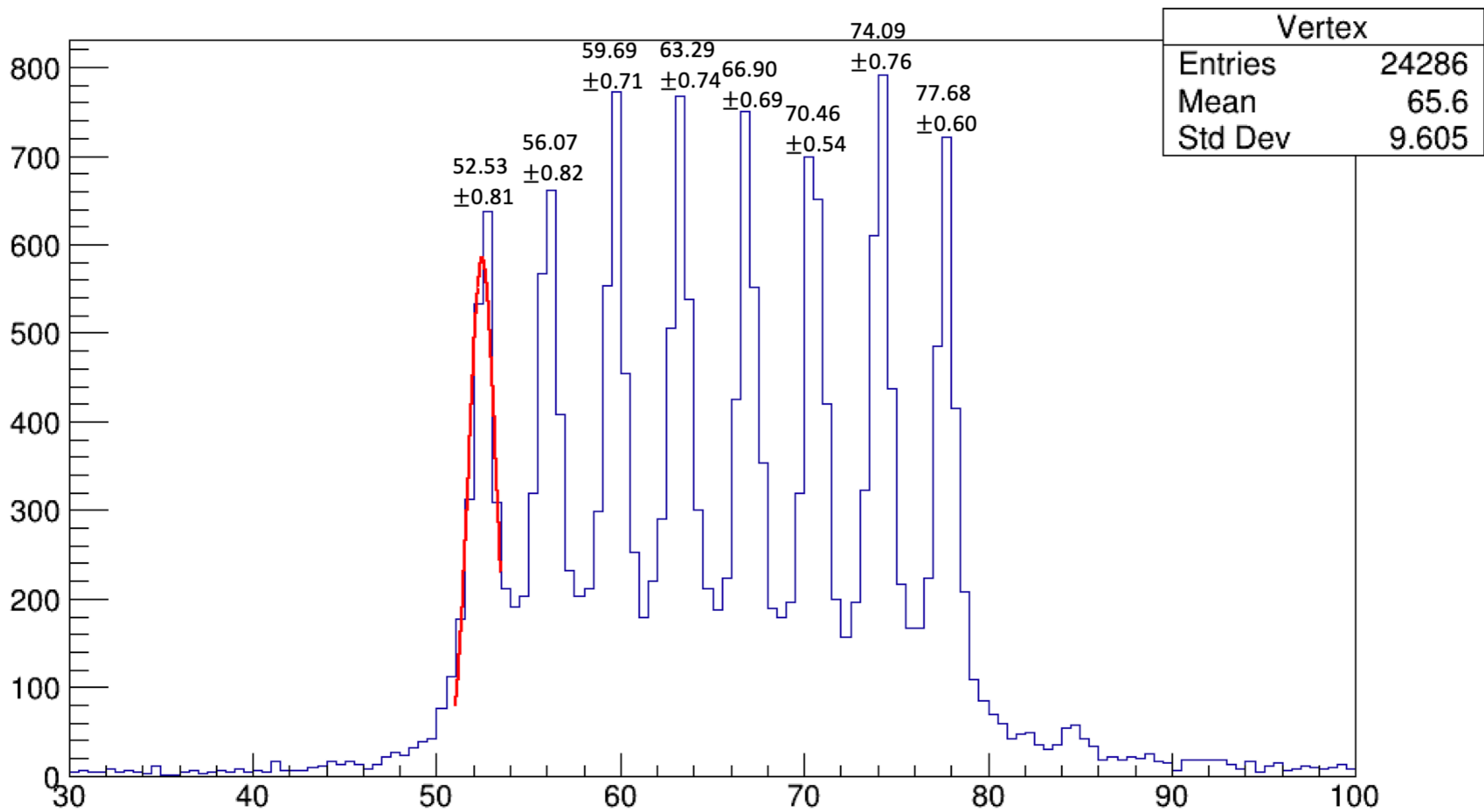


# Z\_vertex



**3 charged tracks reconstruction**



**2 charged tracks reconstruction (Bo)**