Examples 00 Counting o Lessons

Event Counting



Benedikt Zihlmann

September 22, 2020

Uniqueness Tracking 1/57



Consider EVENT COUNTING for cross section purposes! NO Dalitz analyses and the likes, where intermediate states are an important part of the analysis!

Get the basics right first.



The issue of uniqueness of a Final State (FS) within an event. Definition of a Final State as asked by an analysis:

- Number of Charged Tracks N^{FS}_c
- Number of Neutral Showers N_s^{FS} (FS = Reaction)



The issue of uniqueness of a Final State (FS) within an event. Definition of a Final State as asked by an analysis:

- Number of Charged Tracks N^{FS}_c
- Number of Neutral Showers N_s^{FS} (FS = Reaction)

Reconstructed Event:

- Number of Charged Tracks N^{event}
- Number of Neutral Showers N^{event}



The issue of uniqueness of a Final State (FS) within an event. Definition of a Final State as asked by an analysis:

- Number of Charged Tracks N^{FS}_c
- Number of Neutral Showers N_s^{FS} (FS = Reaction)

Reconstructed Event:

- Number of Charged Tracks Ncevent
- Number of Neutral Showers Nsevent
- $N_c^{event} \ge N_c^{FS}$
- $N_s^{event} \ge N_s^{FS}$

The issue of uniqueness of a Final State (FS) within an event. Definition of a Final State as asked by an analysis:

- Number of Charged Tracks N^{FS}_c
- Number of Neutral Showers N_s^{FS} (FS = Reaction)

Reconstructed Event:

- Number of Charged Tracks N^{event}
- Number of Neutral Showers Nsevent
- $N_c^{event} \ge N_c^{FS}$
- $N_s^{event} \ge N_s^{FS}$

good combo: Set of Final State particles in combination with a beam photon that satisfies all analysis cuts.

The issue of uniqueness of a Final State (FS) within an event. Definition of a Final State as asked by an analysis:

- Number of Charged Tracks N^{FS}_c
- Number of Neutral Showers N_s^{FS} (FS = Reaction)

Reconstructed Event:

- Number of Charged Tracks N^{event}
- Number of Neutral Showers Nsevent
- $N_c^{event} \ge N_c^{FS}$
- $N_s^{event} \ge N_s^{FS}$

good combo: Set of Final State particles in combination with a beam photon that satisfies all analysis cuts.

• prompt beam photon: EVENT NO MASS CONSTRAINT!

The issue of uniqueness of a Final State (FS) within an event. Definition of a Final State as asked by an analysis:

- Number of Charged Tracks N^{FS}_c
- Number of Neutral Showers N_s^{FS} (FS = Reaction)

Reconstructed Event:

- Number of Charged Tracks N^{event}
- Number of Neutral Showers Nsevent
- $N_c^{event} \ge N_c^{FS}$
- $N_s^{event} \ge N_s^{FS}$

good combo: Set of Final State particles in combination with a beam photon that satisfies all analysis cuts.

- prompt beam photon: EVENT NO MASS CONSTRAINT!
- out-of-time beam photon: ACCIDENTAL

The issue of uniqueness of a Final State (FS) within an event. Definition of a Final State as asked by an analysis:

- Number of Charged Tracks N^{FS}_c
- Number of Neutral Showers N_s^{FS} (FS = Reaction)

Reconstructed Event:

- Number of Charged Tracks Nevent
- Number of Neutral Showers Nsevent
- $N_c^{event} \ge N_c^{FS}$
- $N_s^{event} \ge N_s^{FS}$

good combo: Set of Final State particles in combination with a beam photon that satisfies all analysis cuts.

- prompt beam photon: EVENT NO MASS CONSTRAINT!
- out-of-time beam photon: ACCIDENTAL
- different FS particles OR mass constraints

ntroduction	Examples
)	•0

Counting o

Lessons o Event Counting

Examples 1

•
$$\gamma + \rho \rightarrow \eta + \rho$$

 $\rightarrow \pi^{0} + \pi^{0} + \pi^{0} + \rho$
 $\rightarrow \gamma + \gamma + \gamma + \gamma + \gamma + \gamma + \rho$ with $m_{\pi^{0}}$ NOT constrained.

Uniqueness Tracking 10/57

0	•0	°	0	00
Introduction	Examples	Counting	Lessons	Event Counting

- $\gamma + \rho \rightarrow \eta + \rho$ $\rightarrow \pi^{0} + \pi^{0} + \pi^{0} + \rho$ $\rightarrow \gamma + \gamma + \gamma + \gamma + \gamma + \gamma + \rho$ with $m_{\pi^{0}}$ NOT constrained.
- Reaction Filter Tree: $N_c^{event} \ge 1$ and $N_s^{event} \ge 6$. ($N_c^{FS} = 1$, $N_s^{FS} = 6$)



- $\gamma + p \rightarrow \eta + p$ $\rightarrow \pi^{0} + \pi^{0} + \pi^{0} + p$ $\rightarrow \gamma + \gamma + \gamma + \gamma + \gamma + \gamma + p$ with $m_{\pi^{0}}$ NOT constrained.
- Reaction Filter Tree: $N_c^{event} \ge 1$ and $N_s^{event} \ge 6$. $(N_c^{FS} = 1, N_s^{FS} = 6)$
- The fact that the γ s come from π^0 is irrelevant for **event counting!**



- $\gamma + p \rightarrow \eta + p$ $\rightarrow \pi^{0} + \pi^{0} + \pi^{0} + p$ $\rightarrow \gamma + \gamma + \gamma + \gamma + \gamma + \gamma + p$ with $m_{\pi^{0}}$ NOT constrained.
- Reaction Filter Tree: $N_c^{event} \ge 1$ and $N_s^{event} \ge 6$. $(N_c^{FS} = 1, N_s^{FS} = 6)$
- The fact that the γ s come from π^0 is irrelevant for event counting!
- Many ways to combine the 6γs can make up 3π⁰s. Each such combo is in the tree if the KinFit converged. (same χ² if M unconstraint.) However, this is irrelevant for the task of event counting.

Introduction	Examples	Counting	Lessons	Event Counting
0	•0	0	0	00

- $\gamma + p \rightarrow \eta + p$ $\rightarrow \pi^{0} + \pi^{0} + \pi^{0} + p$ $\rightarrow \gamma + \gamma + \gamma + \gamma + \gamma + \gamma + p$ with $m_{\pi^{0}}$ NOT constrained.
- Reaction Filter Tree: $N_c^{event} \ge 1$ and $N_s^{event} \ge 6$. $(N_c^{FS} = 1, N_s^{FS} = 6)$
- The fact that the γ s come from π^0 is irrelevant for **event counting!**
- Many ways to combine the 6γs can make up 3π⁰s. Each such combo is in the tree if the KinFit converged. (same χ² if M unconstraint.) However, this is irrelevant for the task of event counting.
- Case of $N_c^{event} = 1$ and $N_s^{event} = 6$: Only one good in-time combo per event unless there is more than one prompt beam photon! What to do then?

good combo: Combo of FS particles with beam photon that survives all analysis cuts, including KinFit!



- $\gamma + p \rightarrow \eta + p$ $\rightarrow \pi^{0} + \pi^{0} + \pi^{0} + p$ $\rightarrow \gamma + \gamma + \gamma + \gamma + \gamma + \gamma + p$ with $m_{\pi^{0}}$ NOT constrained.
- Reaction Filter Tree: $N_c^{event} \ge 1$ and $N_s^{event} \ge 6$. $(N_c^{FS} = 1, N_s^{FS} = 6)$
- The fact that the γ s come from π^0 is irrelevant for **event counting!**
- Many ways to combine the 6γs can make up 3π⁰s. Each such combo is in the tree if the KinFit converged. (same χ² if M unconstraint.) However, this is irrelevant for the task of event counting.
- Case of $N_c^{event} = 1$ and $N_s^{event} = 6$: Only one **good in-time** combo per event unless there is more than one **prompt** beam photon! What to do then?

Nothing other than accidental subtraction!

ntroduction	Examples	Counting	Lessons	Event Counting
1	•0	0	0	00

- $\gamma + p \rightarrow \eta + p$ $\rightarrow \pi^{0} + \pi^{0} + \pi^{0} + p$ $\rightarrow \gamma + \gamma + \gamma + \gamma + \gamma + \gamma + p$ with $m_{\pi^{0}}$ NOT constrained.
- Reaction Filter Tree: $N_c^{event} \ge 1$ and $N_s^{event} \ge 6$. $(N_c^{FS} = 1, N_s^{FS} = 6)$
- The fact that the γ s come from π^0 is irrelevant for event counting!
- Many ways to combine the 6γs can make up 3π⁰s. Each such combo is in the tree if the KinFit converged. (same χ² if M unconstraint.) However, this is irrelevant for the task of event counting.
- Case of $N_c^{event} = 1$ and $N_s^{event} = 6$: Only one **good in-time** combo per event unless there is more than one **prompt** beam photon! What to do then?

Nothing other than accidental subtraction!

• All combos will have the same KinFit χ^2 and all Momenta are the same.

troduction	Examples	Counting	Lessons	Event Counting
	•0	0	0	00

- $\gamma + p \rightarrow \eta + p$ $\rightarrow \pi^{0} + \pi^{0} + \pi^{0} + p$ $\rightarrow \gamma + \gamma + \gamma + \gamma + \gamma + \gamma + p$ with $m_{\pi^{0}}$ NOT constrained.
- Reaction Filter Tree: $N_c^{event} \ge 1$ and $N_s^{event} \ge 6$. $(N_c^{FS} = 1, N_s^{FS} = 6)$
- The fact that the γ s come from π^0 is irrelevant for event counting!
- Many ways to combine the 6γs can make up 3π⁰s. Each such combo is in the tree if the KinFit converged. (same χ² if M unconstraint.) However, this is irrelevant for the task of event counting.
- Case of $N_c^{event} = 1$ and $N_s^{event} = 6$: Only one **good in-time** combo per event unless there is more than one **prompt** beam photon! What to do then?

Nothing other than accidental subtraction!

- All combos will have the same KinFit χ^2 and all Momenta are the same.
- Case of $N_c^{event} > 1$ and/or $N_s^{event} > 6$: More than one combo of 6γ s with the same prompt beam photon makes a good combo! (Not all 6γ s are the same) What to do then? this is the issue to discuss here!

Introduction	Examples	Counting	
O	o	o	

Lessons o Event Counting

Examples 2

• $\gamma + \rho \rightarrow \eta' + \rho + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + \rho + \pi^+ + \pi^- \rightarrow 4\gamma + \rho + \pi^+ + \pi^-$

Introduction	Examples	Counting	Lessons	Event Counting
o	o	o	o	

- $\gamma + \rho \rightarrow \eta' + \rho + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + \rho + \pi^+ + \pi^- \rightarrow 4\gamma + \rho + \pi^+ + \pi^-$
- $N_s^{FS} =$ 4, with two different intermediate states π^0, η

Introduction	Examples	Counting	Lessons	Event Counting
o	o	o	o	

- $\gamma + p \rightarrow \eta' + p + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + p + \pi^+ + \pi^- \rightarrow 4\gamma + p + \pi^+ + \pi^-$
- $N_s^{FS} =$ 4, with two different intermediate states π^0, η
- If masses are unconstrained, intermediate states combos, π⁰ and η do not matter. All four γs will have the same 4-momenta for any combo, BUT IF

Introduction	Examples	Counting	Lessons	Event Counting
0	0	0	0	00

- $\gamma + p \rightarrow \eta' + p + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + p + \pi^+ + \pi^- \rightarrow 4\gamma + p + \pi^+ + \pi^-$
- $N_s^{FS} =$ 4, with two different intermediate states π^0, η
- If masses are unconstrained, intermediate states combos, π⁰ and η do not matter. All four γs will have the same 4-momenta for any combo, BUT IF
- $N_{o}^{FS} = 3 > 1$: role of *p* and π^+ can switch, if NO PID! Different χ^2 (Mass Constraint)!

Introduction	Examples	Counting	Lessons	Event Counting
0	0•	0	0	00

- $\gamma + p \rightarrow \eta' + p + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + p + \pi^+ + \pi^- \rightarrow 4\gamma + p + \pi^+ + \pi^-$
- $N_s^{FS} =$ 4, with two different intermediate states π^0, η
- If masses are unconstrained, intermediate states combos, π⁰ and η do not matter. All four γs will have the same 4-momenta for any combo, BUT IF
- $N_c^{FS} = 3 > 1$: role of p and π^+ can switch, if NO PID! Different χ^2 (Mass Constraint)!
- Possible double counting even at $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ because p and π^+ can switch roles

Introduction	Examples	Counting	Lessons	Event Counting
0	0•	0	0	00

- $\gamma + p \rightarrow \eta' + p + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + p + \pi^+ + \pi^- \rightarrow 4\gamma + p + \pi^+ + \pi^-$
- $N_s^{FS} =$ 4, with two different intermediate states π^0, η
- If masses are unconstrained, intermediate states combos, π⁰ and η do not matter. All four γs will have the same 4-momenta for any combo, BUT IF
- $N_c^{FS} = 3 > 1$: role of p and π^+ can switch, if NO PID! Different χ^2 (Mass Constraint)!
- Possible double counting even at $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ because p and π^+ can switch roles
- This is true for any Final State with $N_c^{FS} > 1$ and same charge. (p, π^+, K^+) or (\bar{p}, π^-, K^-)

ntroduction	Examples	Counting	Lessons	Event Counting
0	0	0	0	00

- $\gamma + \rho \rightarrow \eta' + \rho + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + \rho + \pi^+ + \pi^- \rightarrow 4\gamma + \rho + \pi^+ + \pi^-$
- $N_s^{FS} =$ 4, with two different intermediate states π^0, η
- If masses are unconstrained, intermediate states combos, π⁰ and η do not matter. All four γs will have the same 4-momenta for any combo, BUT IF
- $N_c^{FS} = 3 > 1$: role of p and π^+ can switch, if NO PID! Different χ^2 (Mass Constraint)!
- Possible double counting even at $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ because p and π^+ can switch roles
- This is true for any Final State with $N_c^{FS} > 1$ and same charge. (p, π^+, K^+) or (\bar{p}, π^-, K^-)
- This will happen even with using std::set and std::map in DSelector doing uniqueness tracking following the example code. (explicit differentiation between same-charged particle types)

ntroduction	Examples	Counting	Lessons	Event Counting
0	0	0	0	00

- $\gamma + \rho \rightarrow \eta' + \rho + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + \rho + \pi^+ + \pi^- \rightarrow 4\gamma + \rho + \pi^+ + \pi^-$
- $N_s^{FS} =$ 4, with two different intermediate states π^0, η
- If masses are unconstrained, intermediate states combos, π⁰ and η do not matter. All four γs will have the same 4-momenta for any combo, BUT IF
- $N_c^{FS} = 3 > 1$: role of p and π^+ can switch, if NO PID! Different χ^2 (Mass Constraint)!
- Possible double counting even at $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ because p and π^+ can switch roles
- This is true for any Final State with $N_c^{FS} > 1$ and same charge. (p, π^+, K^+) or (\bar{p}, π^-, K^-)
- This will happen even with using std::set and std::map in DSelector doing uniqueness tracking following the example code. (explicit differentiation between same-charged particle types)
- This effect is reaction dependent. (Peter Pauli sees level of 1.5%)

ntroduction	Examples	Counting	Lessons	Event Counting
0	0	0	0	00

- $\gamma + p \rightarrow \eta' + p + \pi^+ + \pi^ \rightarrow \eta + \pi^0 + p + \pi^+ + \pi^- \rightarrow 4\gamma + p + \pi^+ + \pi^-$
- $N_s^{FS} =$ 4, with two different intermediate states π^0, η
- If masses are unconstrained, intermediate states combos, π⁰ and η do not matter. All four γs will have the same 4-momenta for any combo, BUT IF
- $N_c^{FS} = 3 > 1$: role of p and π^+ can switch, if NO PID! Different χ^2 (Mass Constraint)!
- Possible double counting even at $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ because p and π^+ can switch roles
- This is true for any Final State with $N_c^{FS} > 1$ and same charge. (p, π^+, K^+) or (\bar{p}, π^-, K^-)
- This will happen even with using std::set and std::map in DSelector doing uniqueness tracking following the example code. (explicit differentiation between same-charged particle types)
- This effect is reaction dependent. (Peter Pauli sees level of 1.5%)
- Additional photons, same issue as example 1

Cases Of More Than One Unique FS good combo per event:

• $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS $(N_{c+\sigma-}^{FS} > 1)$
- N^{event} > N^{FS} or N^{event} > N^{FS} and no cuts on unused energy and additional charged tracks.

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+\sigma-}^{FS} > 1$)
- $N_c^{event} > N_c^{FS}$ or $N_s^{event} > N_s^{FS}$ and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- N_c^{event} > N_c^{FS} or N_s^{event} > N_s^{FS} and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- N_c^{event} > N_c^{FS} or N_s^{event} > N_s^{FS} and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- N_c^{event} > N_c^{FS} or N_s^{event} > N_s^{FS} and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

What to do in these cases?

A) Select the good combo with the best χ^2/df ?

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- N_c^{event} > N_c^{FS} or N_s^{event} > N_s^{FS} and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

- A) Select the good combo with the best χ^2/df ?
- B) Count all good combos and weight them by $1/\sum(goodFScombo)$. If you do accidental subtraction this weight has to be multiplied to $1/N_{acc-p}$?

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- $N_c^{event} > N_c^{FS}$ or $N_s^{event} > N_s^{FS}$ and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

- A) Select the good combo with the best χ^2/df ?
- B) Count all good combos and weight them by $1/\sum(goodFScombo)$. If you do accidental subtraction this weight has to be multiplied to $1/N_{acc-p}$?
- C) combination of A) and B): weight each good combo "i" with $\chi_i^2 / \sum_{i=1}^{2} \chi_i^2$

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- $N_c^{event} > N_c^{FS}$ or $N_s^{event} > N_s^{FS}$ and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

- A) Select the good combo with the best χ^2/df ?
- B) Count all good combos and weight them by $1/\sum(goodFScombo)$. If you do accidental subtraction this weight has to be multiplied to $1/N_{acc-p}$?
- C) combination of A) and B): weight each good combo "i" with $\chi_i^2 / \sum \chi_i^2$
- D) Other approach ?

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- N_c^{event} > N_c^{FS} or N_s^{event} > N_s^{FS} and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

- A) Select the good combo with the best χ^2/df ?
- B) Count all good combos and weight them by $1/\sum(goodFScombo)$. If you do accidental subtraction this weight has to be multiplied to $1/N_{acc-p}$?
- C) combination of A) and B): weight each good combo "i" with $\chi_i^2 / \sum \chi_i^2$
- D) Other approach ?
- $\rightarrow~$ Requires a recommendation by the group and example of how to do it.

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- $N_c^{event} > N_c^{FS}$ or $N_s^{event} > N_s^{FS}$ and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

- A) Select the good combo with the best χ^2/df ?
- B) Count all good combos and weight them by $1/\sum(goodFScombo)$. If you do accidental subtraction this weight has to be multiplied to $1/N_{acc-p}$?
- C) combination of A) and B): weight each good combo "i" with $\chi_i^2 / \sum \chi_i^2$
- D) Other approach ?
- $\rightarrow~$ Requires a recommendation by the group and example of how to do it.
 - This does NOT address the issue of background subtraction!

Cases Of More Than One Unique FS good combo per event:

- $N_c^{event} = N_c^{FS}$ and $N_s^{event} = N_s^{FS}$ PLUS more than one **prompt** beam photon This is taken care off by accidental subtraction, UNLESS ($N_{c+or-}^{FS} > 1$)
- N_c^{event} > N_c^{FS} or N_s^{event} > N_s^{FS} and no cuts on unused energy and additional charged tracks.
- Combination of 1 and 2
- These instances will lead to multiple counting even when using the methods of std::set and std::map in DSelector

- A) Select the good combo with the best χ^2/df ?
- B) Count all good combos and weight them by $1/\sum(goodFScombo)$. If you do accidental subtraction this weight has to be multiplied to $1/N_{acc-p}$?
- C) combination of A) and B): weight each good combo "i" with $\chi_i^2 / \sum \chi_i^2$
- D) Other approach ?
- $\rightarrow~$ Requires a recommendation by the group and example of how to do it.
 - This does NOT address the issue of background subtraction!
 - This does NOT address the issue of intermediate final states (e.q. Dalitz plot analysis)

ntroduction	Examples	Counting	Lessons	Event Counting
)	00	0	•	00

• Outline of the problem needs carefull language!



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.
- PID choice (charged particle) is like mass constraint for neutrals.



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.
- PID choice (charged particle) is like mass constraint for neutrals.
- MC data: It can happen that the reconstructed event-combo matched to the thrown particles does NOT converge in the KinFit! But another combo DOES!



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.
- PID choice (charged particle) is like mass constraint for neutrals.
- MC data: It can happen that the reconstructed event-combo matched to the thrown particles does NOT converge in the KinFit! But another combo DOES! This happens easily 10 to 20% of the time, but is reaction dependent!



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.
- PID choice (charged particle) is like mass constraint for neutrals.
- MC data: It can happen that the reconstructed event-combo matched to the thrown particles does NOT converge in the KinFit! But another combo DOES! This happens easily 10 to 20% of the time, but is reaction dependent! Cannot simply use matched-MC final states as normalization! Interpretation of MC data reconstruction is not straight forward.



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.
- PID choice (charged particle) is like mass constraint for neutrals.
- MC data: It can happen that the reconstructed event-combo matched to the thrown particles does NOT converge in the KinFit! But another combo DOES! This happens easily 10 to 20% of the time, but is reaction dependent! Cannot simply use matched-MC final states as normalization! Interpretation of MC data reconstruction is not straight forward.
- Using unused energy may not be worthwhile the trouble! Big source of background. (obviously reaction dependent)



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.
- PID choice (charged particle) is like mass constraint for neutrals.
- MC data: It can happen that the reconstructed event-combo matched to the thrown particles does NOT converge in the KinFit! But another combo DOES! This happens easily 10 to 20% of the time, but is reaction dependent! Cannot simply use matched-MC final states as normalization! Interpretation of MC data reconstruction is not straight forward.
- Using unused energy may not be worthwhile the trouble! Big source of background. (obviously reaction dependent)
- Same with additional charged tracks in the event.



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.
- PID choice (charged particle) is like mass constraint for neutrals.
- MC data: It can happen that the reconstructed event-combo matched to the thrown particles does NOT converge in the KinFit! But another combo DOES! This happens easily 10 to 20% of the time, but is reaction dependent! Cannot simply use matched-MC final states as normalization! Interpretation of MC data reconstruction is not straight forward.
- Using unused energy may not be worthwhile the trouble! Big source of background. (obviously reaction dependent)
- Same with additional charged tracks in the event.
- Shower quality cut, not clear of its benefits, clearly reaction dependent as well.



- Outline of the problem needs carefull language!
- Do not ask for intermediate state (η, π^0) mass constraints! (Need KinFit in DSelector) **The task at hand is event counting only**.
- PID choice (charged particle) is like mass constraint for neutrals.
- MC data: It can happen that the reconstructed event-combo matched to the thrown particles does NOT converge in the KinFit! But another combo DOES! This happens easily 10 to 20% of the time, but is reaction dependent! Cannot simply use matched-MC final states as normalization! Interpretation of MC data reconstruction is not straight forward.
- Using unused energy may not be worthwhile the trouble! Big source of background. (obviously reaction dependent)
- Same with additional charged tracks in the event.
- Shower quality cut, not clear of its benefits, clearly reaction dependent as well.

That is all at this point.

Counting

Lessons

Event Counting

Simplest Final State Example

Simplest Final State: 1 Charted track, 2 photons Examples: $\gamma + p \rightarrow p + \pi^0$ or $\gamma + p \rightarrow p + \eta$ with $\pi^0(\eta) \rightarrow \gamma\gamma$

> Uniqueness Tracking 49/57

Counting o Event Counting

Simplest Final State Example Simplest Final State: 1 Charted track, 2 photons Examples: $\gamma + p \rightarrow p + \pi^0$ or $\gamma + p \rightarrow p + \eta$ with $\pi^0(\eta) \rightarrow \gamma\gamma$

 Events with only 1 charged track and 2 neutrals. DONE. There is only one Final State combo! At this point all beam photons in combination with the 3 FS particles are either in the "prompt" peak or in the side peaks "accidentals".Most of the

time there is only one prompt beam photon, but some times you will have more than one and usually they do not have the same energy. One of them is the correct beam photon that initiated the event (most likely, modulo efficiency) and all others are "accidentals". These are the accidentals underneath the prompt peak that need to be subtracted. And this subtraction is done by using the accidental beam photons, those that are in the side peaks. This assumes that the number of accidentals underneath the prompt peak is the same amount as in the side peaks, which we know is almost true but not quite, hence the accidental scaling factor.



Simplest Final State Example

Simplest Final State: 1 Charted track, 2 photons Examples: $\gamma + p \rightarrow p + \pi^0$ or $\gamma + p \rightarrow p + \eta$ with $\pi^0(\eta) \rightarrow \gamma\gamma$

- Events with only 1 charged track and 2 neutrals. **DONE**. There is only one Final State combo! At this point all beam photons in combination with the 3 FS particles are either in the "prompt" peak or in the side peaks "accidentals".
- Events with more than one charged track and/or more than 2 neutrals. Additional charged tracks and/or unused energy in the tree for the event! In This case there is a potential to have more than one UNIQUE FS combo that survives with a prompt beam photon all analysis cuts. In this

case we have to count all these FS combos (=N) in the event and weight all combos that surve all cuts with an additional facctor 1/N. (This is one way to handle it! This is OPEN for debate, this is our JOB to give a recommendation of what to do!)

Counting o Lessons o Event Counting

Event Statistics

Final State 3 charged tracks and 6 neutrals: $\gamma + p \rightarrow p + \pi^+ + \pi^- + 3\pi^0$ EVEN IF THE EVENT HAS EXACTLY THE SAME NUMBER AND TYPE OF PARTICLES AS THE FS THERE IS POTENTIAL FOR MORE THAN ONE FS COMOBO!

Examples 00 Counting

Lessons o Event Counting

Event Statistics

Final State 3 charged tracks and 6 neutrals: $\gamma + p \rightarrow p + \pi^+ + \pi^- + 3\pi^0$

• Events with exactly 6 FS γ s: 44.8%

Uniqueness Tracking 53/57



Counting o Lessons o Event Counting

Event Statistics

- Events with exactly 6 FS γ s: 44.8%
- and with exactly 3 charged tracks: 95.3% of those
- of those: 86% have exactly one prompt beam photon 12.2% have two prompt beam photons 1.6% have tree prompt beam photons
- Only 0.15% have more than one Q combo

Examples 00 Counting 0 Lessons o Event Counting

Event Statistics

- Events with exactly 6 FS γs: 44.8%
- and with exactly 3 charged tracks: 95.3% of those
- of those: 86% have exactly one prompt beam photon 12.2% have two prompt beam photons 1.6% have tree prompt beam photons
- Only 0.15% have more than one Q combo
- Events with more than 6 FS γ s: 55.2%

Examples 00 Counting o Lessons o Event Counting

Event Statistics

- Events with exactly 6 FS γs: 44.8%
- and with exactly 3 charged tracks: 95.3% of those
- of those: 86% have exactly one prompt beam photon 12.2% have two prompt beam photons 1.6% have tree prompt beam photons
- Only 0.15% have more than one Q combo
- Events with more than 6 FS γ s: 55.2%
- the mean Neutral combos is 2.5

Examples 00 Counting 0 Lessons o Event Counting

Event Statistics

- Events with exactly 6 FS γ s: 44.8%
- and with exactly 3 charged tracks: 95.3% of those
- of those: 86% have exactly one prompt beam photon 12.2% have two prompt beam photons 1.6% have tree prompt beam photons
- Only 0.15% have more than one Q combo
- Events with more than 6 FS γ s: 55.2%
- the mean Neutral combos is 2.5
- only 0.5% have more than one Q combo