

# Start Counter Efficiency

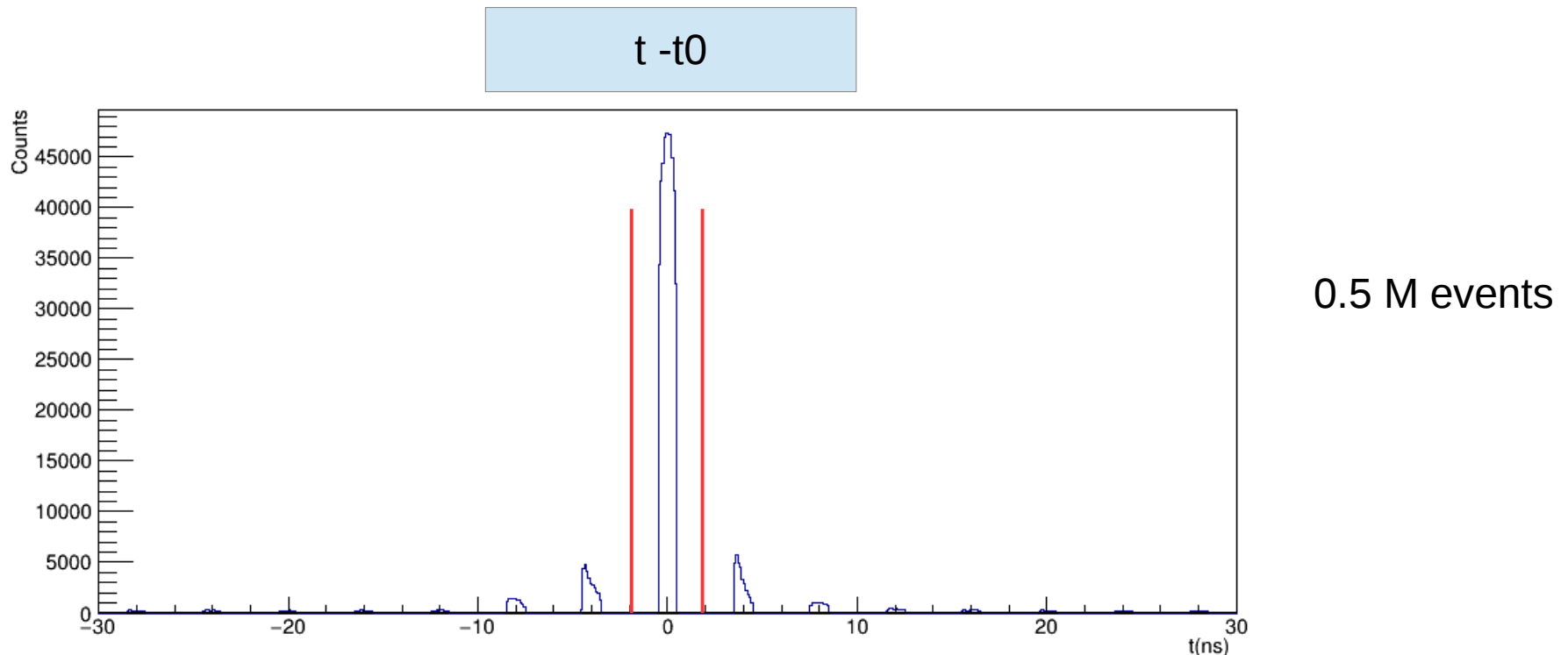
Mahmoud Kamel

# Projected tracks selection and Efficiency Calculations

- Do not use SC time in track fitting.
- Get a quality charged track with the following cuts:
  - Number of Hits per track  $\geq 14$
  - Track\_FOM  $\geq 2.69E^{-3}$
  - $\text{abs}(\text{vertex\_z} - \text{target center}) \leq 15$  cm
  - Radial cut  $< 1$  cm
- The track must be matched to BCAL OR (FCAL && TOF).
- Get the  $t_0$  of each track projected to a SC sector (RF bunch time).
- Get the RF time at the target center and correct for the location of the vertex along the target (Vertex RF time).

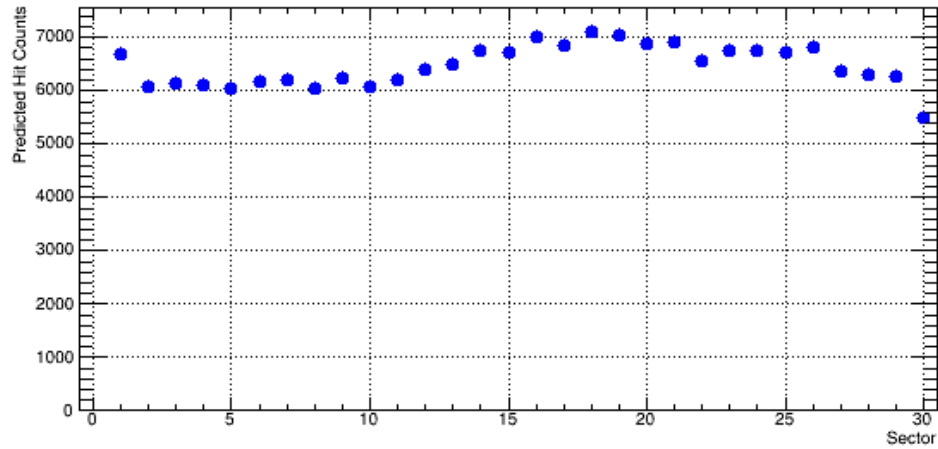
# SC Hits and Efficiency Calculations

- Loop over the SC hits determined by the hit factory.
- Get the hit time  $SC\_time$ . Correct for the propagation time, flight time.
- Calculate the SC shifted time  $t$ .
- If  $-2 < t-t_0 < 2$  ns, check if the same projected sector had hit or its nearest paddle, ( Count SC hits).
- Calculate the accidentals by counting the out of time hits for  $-6 \text{ ns} < t-t_0 \ \&\& \ t-t_0 < 6 \text{ ns}$
- Calculate the accidental subtracted efficiency =  $(SC \text{ hits} - \text{accidentals}) / \text{Projected hits}$ .

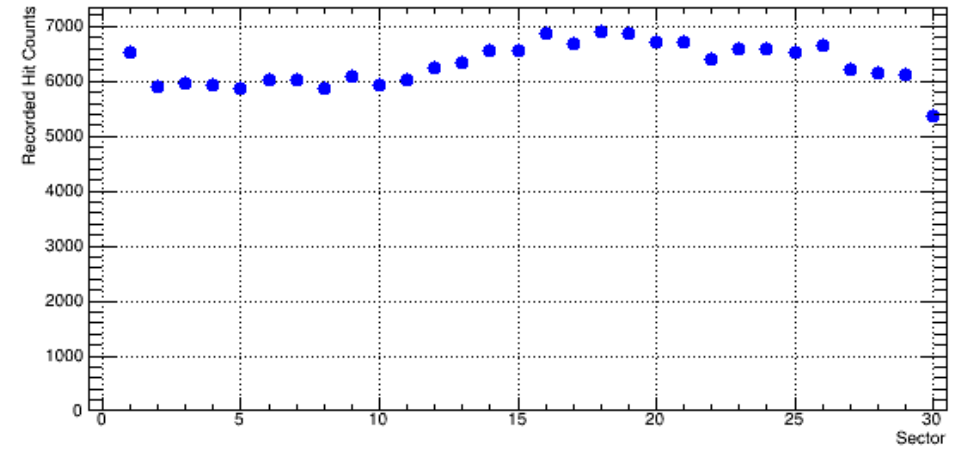


# SC projected tracks, recorded hits, and accidentals for DATA

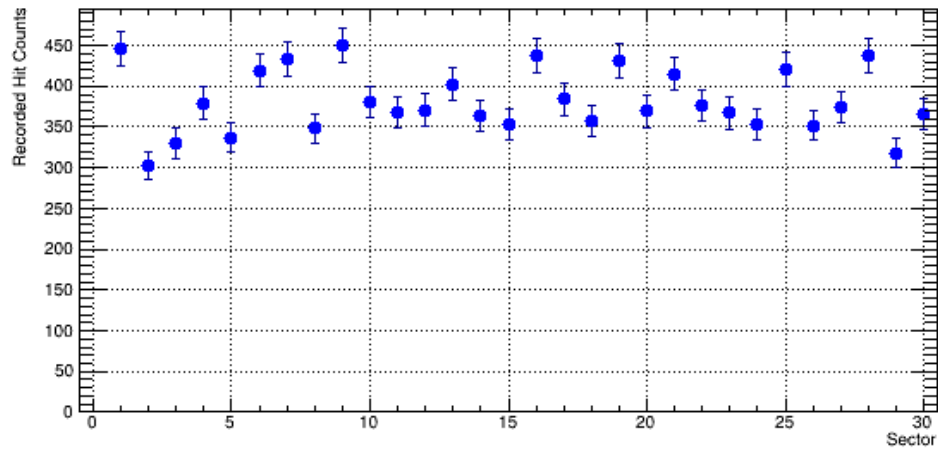
Projected Tracks to the SC



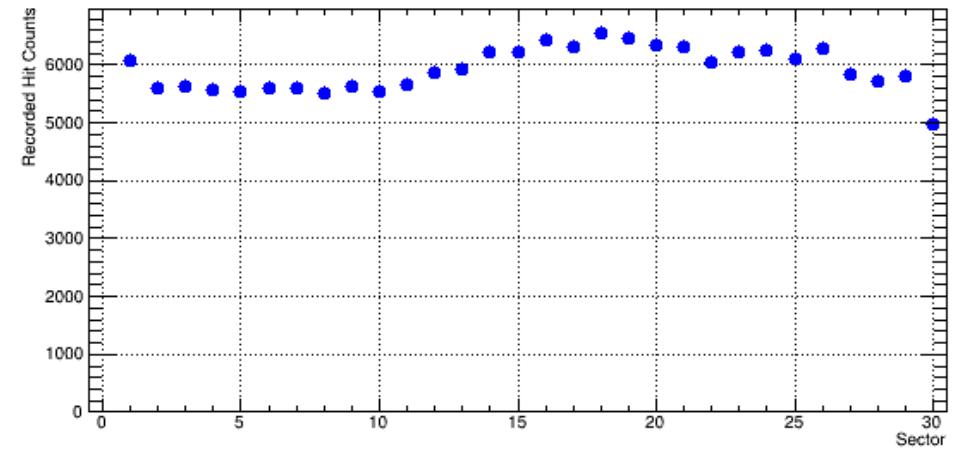
Recorded Hits



Accidentals

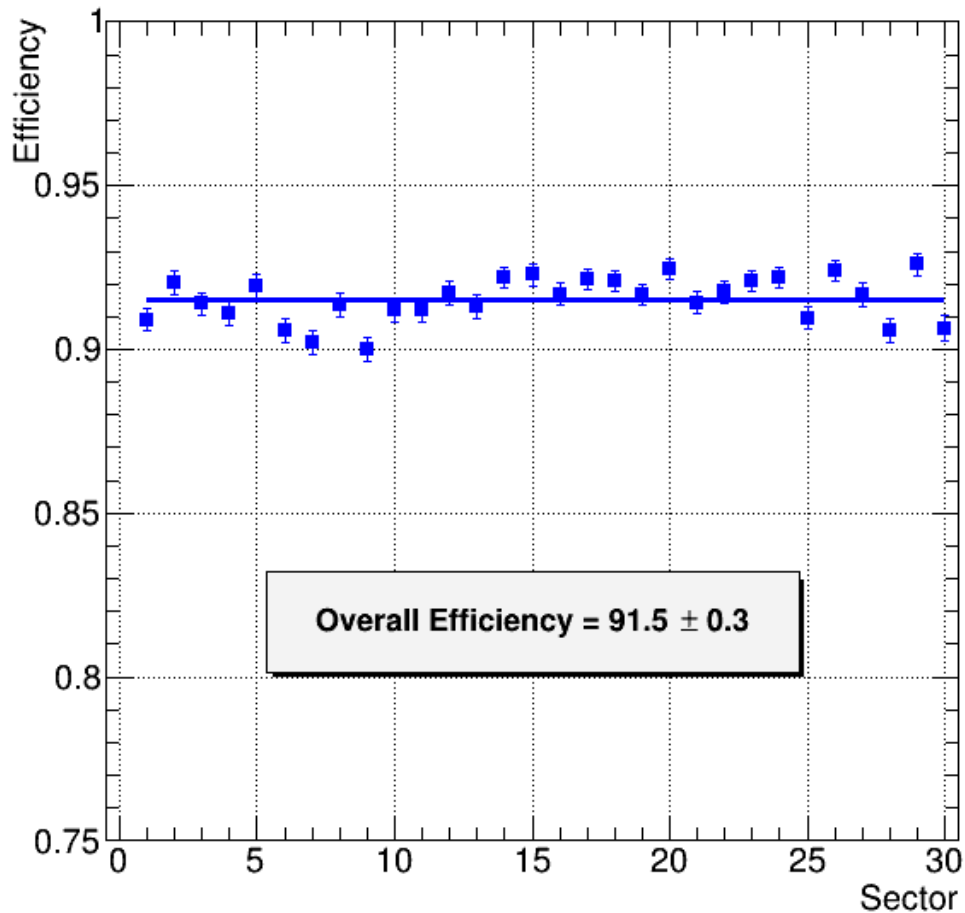


Recorded Hits - Accidentals

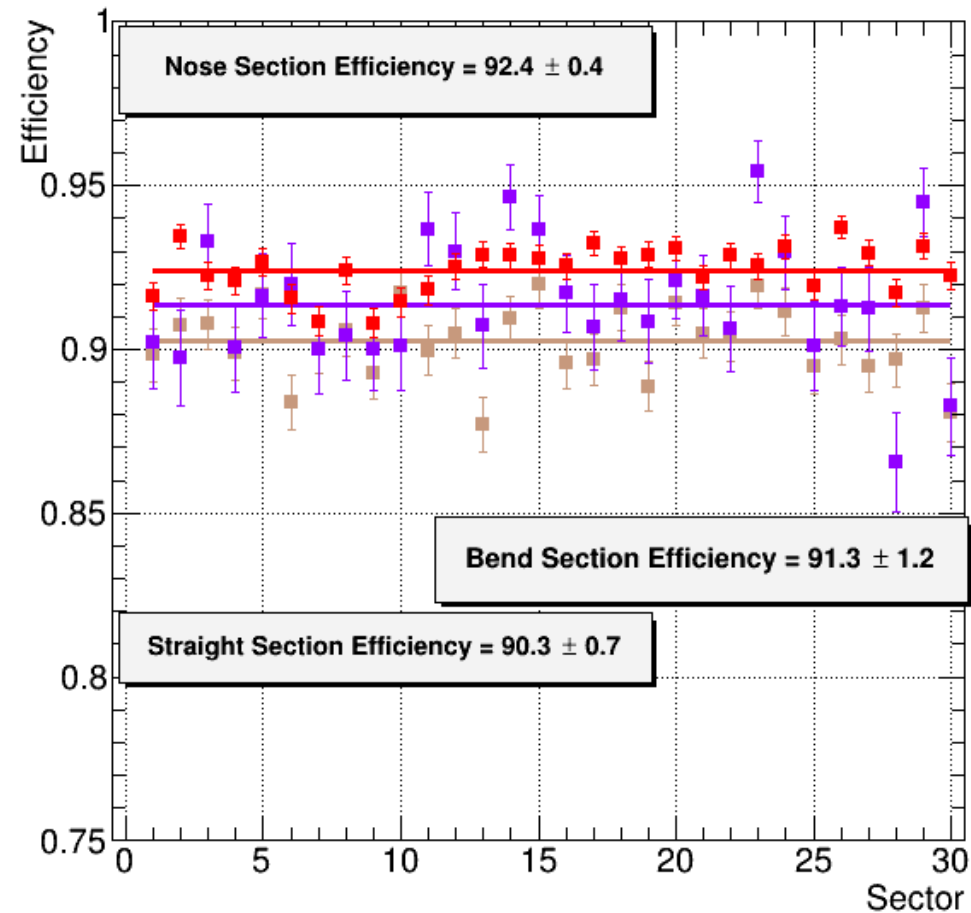


# SC Efficiency for Data

Accidental subtracted efficiency

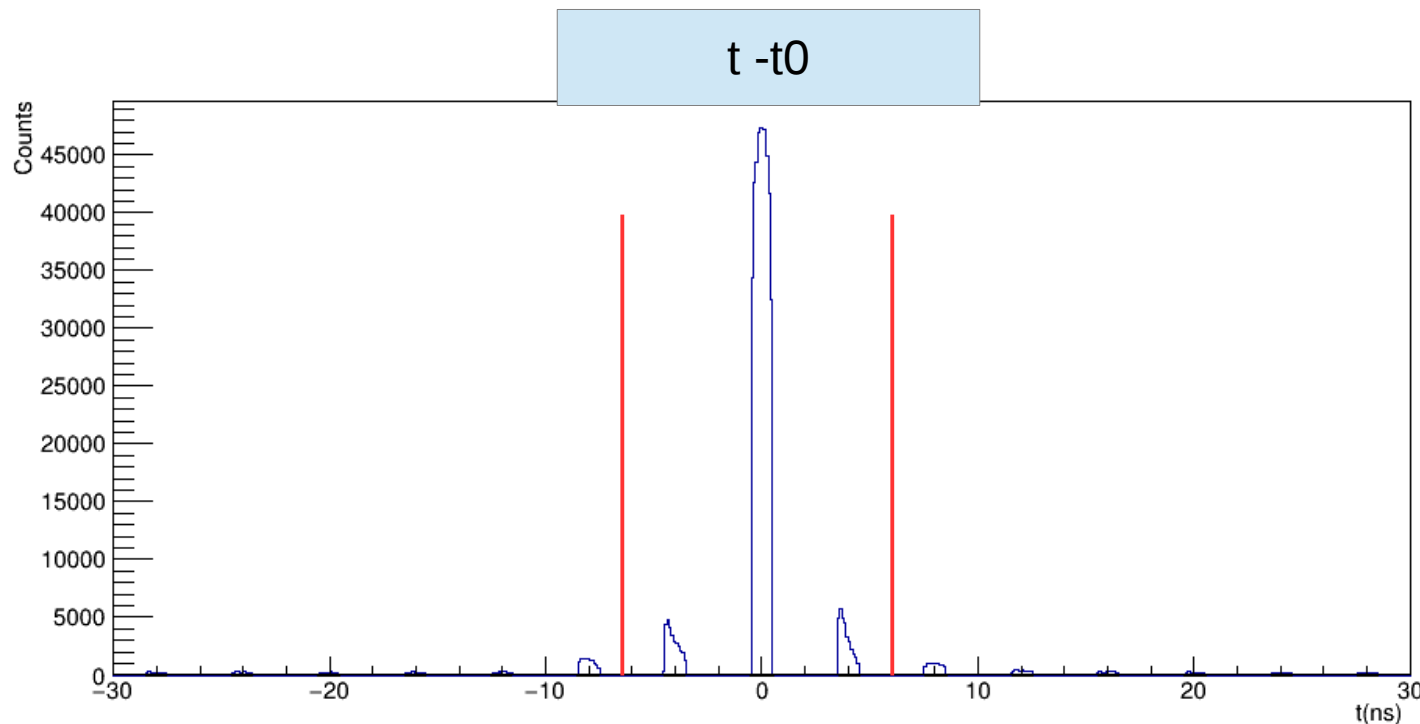


Accidental subtracted efficiency



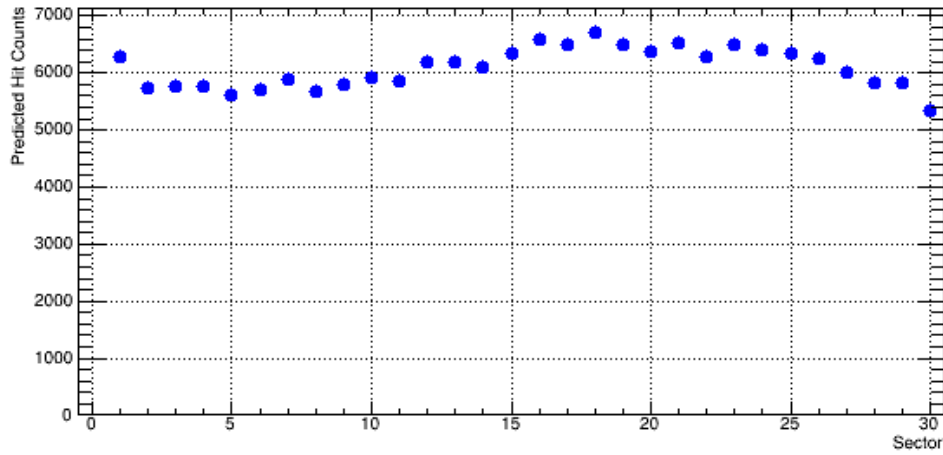
# Increase the timing cut

- $-6 < t-t_0 < 6$  ns, check if the same projected sector had hit or its nearest paddle, ( Count SC hits).
- Calculate the accidentals by counting the out of time hits for  $-12 \text{ ns} < t-t_0$  &&  $t-t_0 < 12 \text{ ns}$

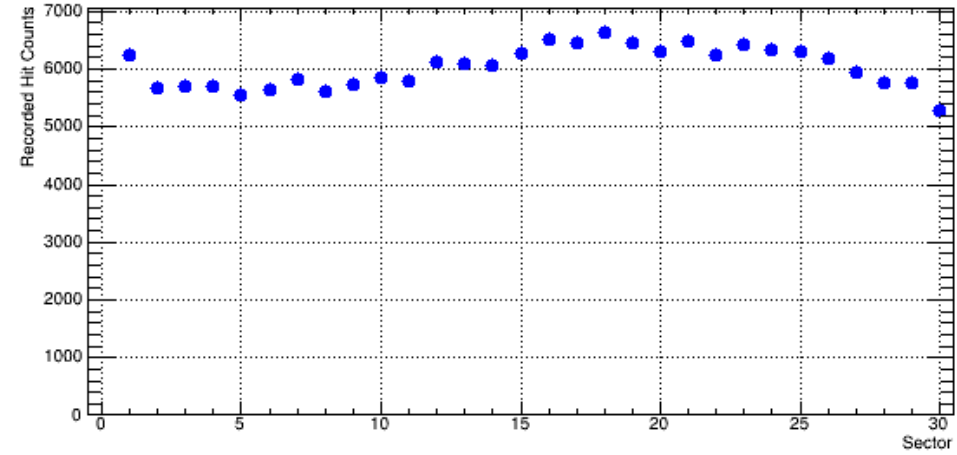


# SC projected tracks, recorded hits, and accidentals for DATA

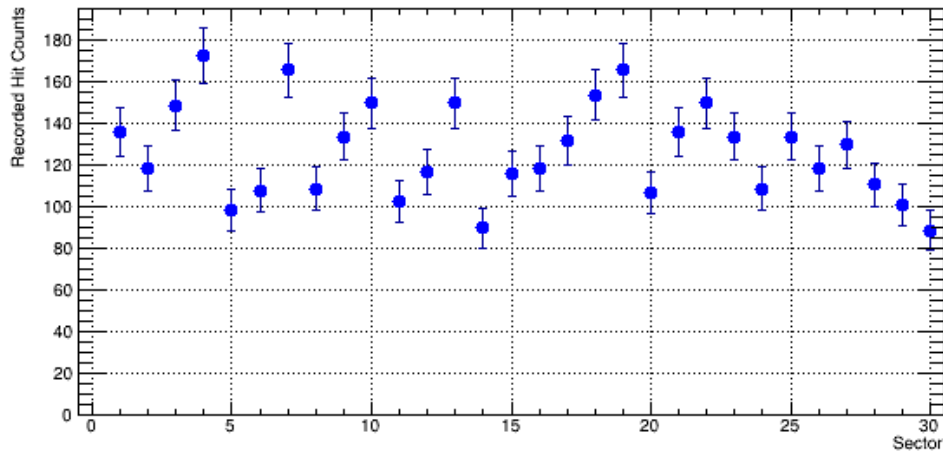
Projected Tracks to the SC



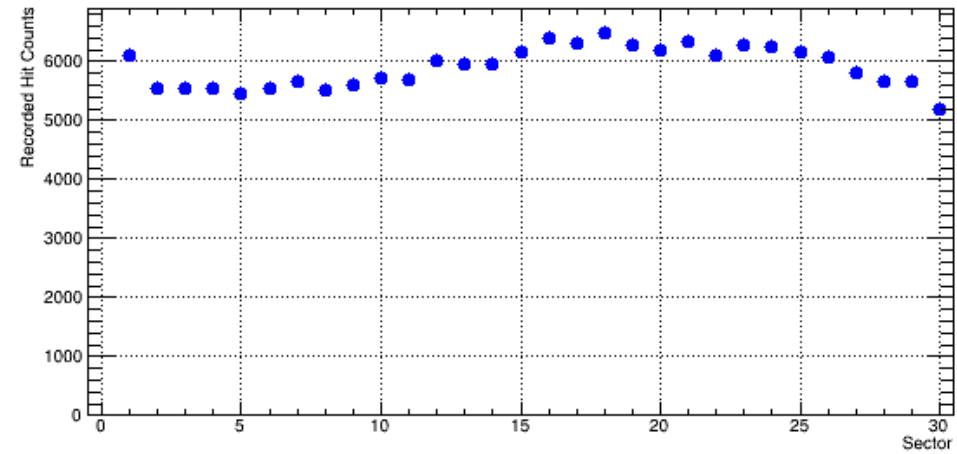
Recorded Hits



Accidentals

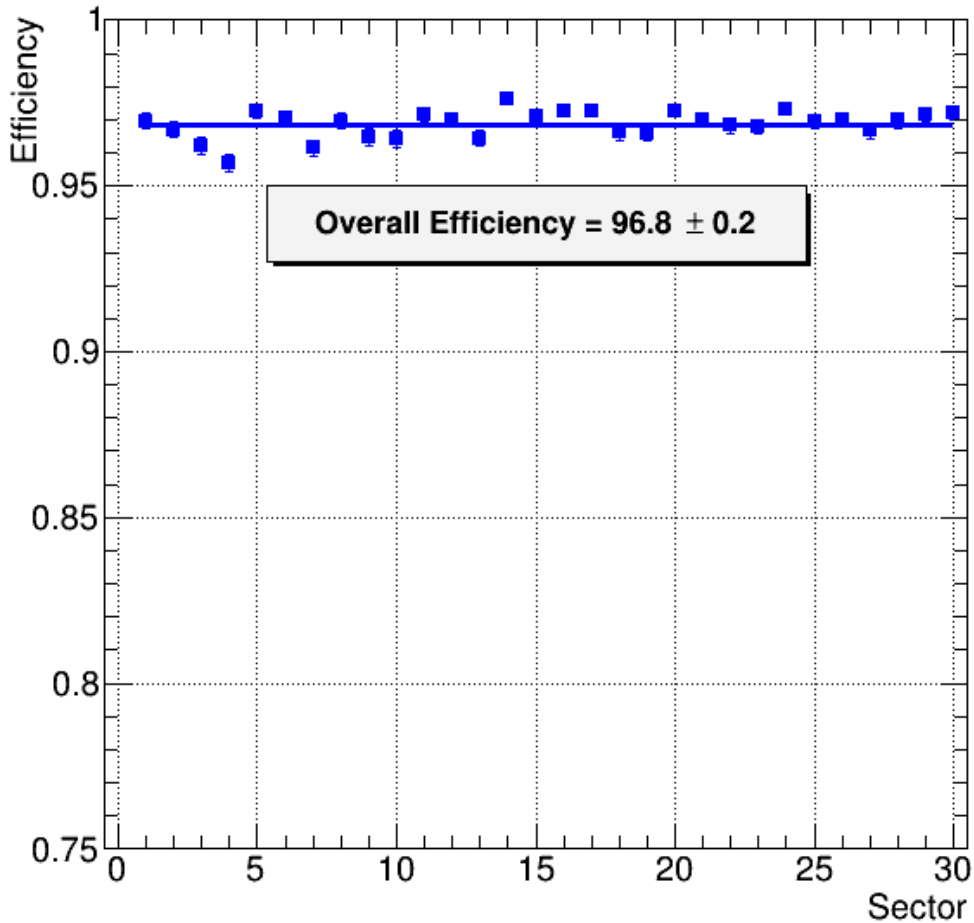


Recorded Hits - Accidentals



# SC Efficiency for Data

Accidental subtracted efficiency



Accidental subtracted efficiency

