Plugins in JANA

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...some stuff you probably already know...

- Programs are collections of smaller, self-contained instruction sequences
 - Routines
 - Subroutines
 - Functions
 - Methods
 - ...choose a name ...
- Linking these together can be done either a priori or dynamically at the time the program is run
- Routines that are dynamically linked are kept in separate files from the main program
 - Shared libraries
 - Shared objects
 - Dynamically Linked Libraries (DLL)
 - ...choose a name ...
- Shared libraries can be linked by the system at program startup or their routines can be accessed programmatically via the dl ("D-L") library.

Using libdl

- Open a shared object
 - void *handle dlopen("file.so", RTLD_GLOBAL);
- Look for symbol (routine) by name
 - InitPlugin_t *plugin = (InitPlugin_t*)dlsym(handle, "InitPlugin");
- Call routine (if symbol is found)
 - (*plugin)(this);
- No way to check argument list. Have to assume it.
 - For JANA plugins, the routine name is "InitPlugin" and the argument is a JApplication*.
- With the JApplication pointer, the plugin can:
 - Register event processors (*JEventProcessor*)
 - Register factories (*JFactoryGenerator*)
 - Register event sources (*JEventSource*)
 - ...etc, etc,

Uses for plugins

- Make and fill histograms/trees
- Add or replace factories
 - factories from plugins take precedence
 - hdparsim
- Add capability to read in different file formats or events/objects from different network protocols
- Add capability to read in calibration constants from a different source
 - jcalibws (web services interface)
- Activate additional monitoring or controls
 - janadot
 - janarate
 - janactl
 - rootspy

Making a plugin

- Use the *mkplugin* script in the Hall-D scripts directory
 - https://halldsvn.jlab.org/repos/trunk/scripts/mkplugin
 - mkplugin myPlugin
 - DEventProcessor myPlugin.h
 - DEventProcessor_myPlugin.cc
 - Makefile

DEventProcessor.cc

```
// $Id$
     //
           File: DEventProcessor_myPlugin.cc
     // Created: Fri Jul 2 16:19:43 EDT 2010
     // Creator: davidl (on Darwin eleanor.jlab.org 10.2.0 i386)
6
     //
7
     #include "DEventProcessor_myPlugin.h"
8
     using namespace jana;
10
11
     // Routine used to create our DEventProcessor
12
     #include <JANA/JApplication.h>
13
     extern "C"{
14
15
     void InitPlugin(JApplication *app){
         InitJANAPlugin(app);
16
         app->AddProcessor(new DEventProcessor_myPlugin());
17
18
     } // "C"
19
20
21
22
     // DEventProcessor myPlugin (Constructor)
```

The DEventProcessor,cc file contains skeletal code for an event processor that can be used to make and fill histograms.

Also contains the "magic" code that makes it a plugin and adds one instance of the event processor.

Gotchas

- Global variables with the same name
- Libraries statically linked into both plugin and executable
 - Potential version mismatch
- Library statically linked to executable but not plugin and plugin needs something from it that executable doesn't
 - Link failure at time dlopen is called

Existing GlueX plugins

- hdparsim semi-parametric simulation
- mcthrown_hists generated particle hists
- radlen_hists radiation lengths
- phys_tree tree with reconstructed part.
- eta_ntuple hbook Ntuple for PrimEx
- ...several more, but many out of date

Multiple plugins may be used by a single process. Because of this a convention has been adopted to create a TDirectory and place histograms/trees within to avoid naming conflicts with other plugins.

Specifying plugins to JANA programs

- Use "PLUGINS" configuration parameter to specify plugins as a comma separated list.
 - Example:
 hd root –PPLUGINS=phys tree,janarate ...
- Specify with --plugin command line option
 - Example:

```
hd_root --plugin=phys_tree --plugin=janarate
```

Summary

- Plugins are fully supported in JANA
- Several plugins exist in repository
 - src/programs/Analysis/plugins
 - src/programs/Simulation/plugins
- scripts/mkplugin script makes it easy to get started